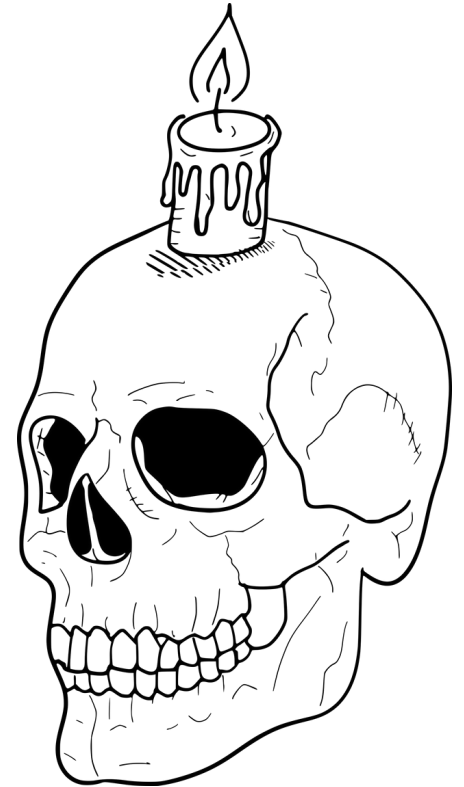
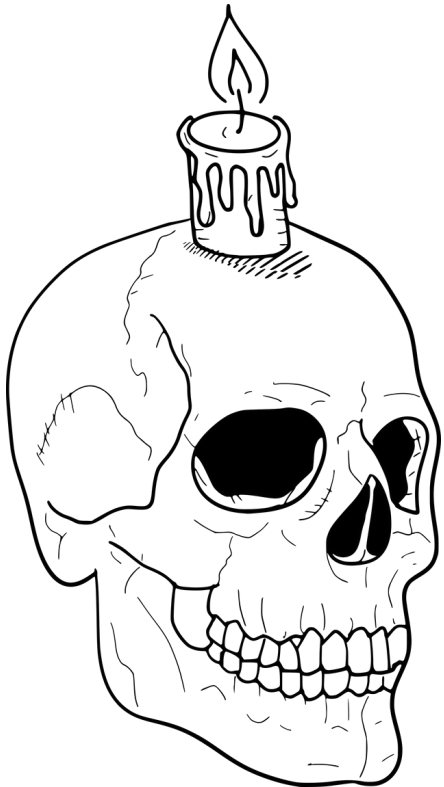


War of the Wings XVII

Allhallowstide

October
12-20

Saints or Sinners



WORDS FROM THEIR MAJESTIES

From King Randall and Queen Iul'iana do We offer greetings and hospitality to our Atlantian Citizens and guests from throughout the Known Worlde. We bid you good welcome to War of the Wings XVII, Allhallowstide!

Atlantia has seen many blessings from the Saints, but also possesses its fair share of Sinners. Many come to this gathering by the guidance of benevolent spirits. Many come to our lands to spread mischief and sow chaos. Which one shall you be? A little bit of both perhaps?

Do you come in pursuit of virtue, striving to advance the notions of purity throughout the land? Do you come in pursuit of vice, ever advancing hedonism and reckless abandon? Whatever spiritual path you take you will find all you need at hand at Allhallowstide. Whose quests will live on in the bards' songs and poems? Whose deeds will inspire the next generation?

The path to virtue and the journey toward vice converge at Allhallowstide! Whatever questions you seek to be answered, whatever values you seek to advance, whatever path you walk...we know that all paths are best walked with friends to guide you, foes to challenge you, feasts to keep you nourished, and fires to keep you warm. Come and share your stories amongst friends. Come and find new challenges and new foes to keep your skills sharp. Come and break bread with your fellow travelers. Come and raise a glass and tell tales about those worthy of being remembered!

We hope you will come to Allhallowstide to meet old friends and make new ones!

Randall **Iul'iana**
King **Queen**

WELCOME

Welcome to War of the Wings XVII. Welcome to cool weather, excellent camping, and an epic battle between mostly good and mostly evil. Which side have you chosen?

The WoW staff has pulled together an absolutely amazing array of activities for you to participate in, be it a class (we have over 110 of them!), camaraderie on your chosen martial field, or simply enjoying a song around a campfire with friends. War of the Wings has it all, nestled right here in our dear Atlantia.

I'd like to take a moment to thank my staff as well. It has been an absolute pleasure working with the amazing team that was pulled together for this year's event. I know each of them dedicated many hours and days off, and I can't thank them enough for their knowledge and support.

To all who attend: enjoy yourselves, have fun, and make some memories.

All the best,
Duchess Adelhait, OP
Event Steward

Event Information

Gate

Gate Hours

Saturday, 10/12/2024

Opens 12pm for Land Agents, Land Agent
Proxies, and Merchants Only through
Midnight

Sunday, 10/13/2024

Open 9am - 10pm

Monday, 10/14/2024 to Friday, 10/18/2024

Open 8am – 10pm

Saturday, 10/19/2024

Open 8am-12pm

(For after hours, see next page)

To make your Gate experience as stress free as possible, please have the following items with you as you approach the Gate:

1) Members: Your membership card.

Non-Members: Your Driver's License (should match your Pre-Registration information).

2) Your tag and vehicle information so you may fill in your Parking Pass. Helpful hint, carry a sticky note with your information or keep a photograph of the back of your vehicle on your phone.

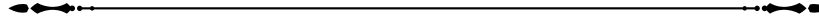
3) If you have minors, you will need their information.

4) We will have Waivers to sign at each lane at gate.

5) If you have a Minor and you are not the parent or Legal Guardian you must bring with you the following notarized document: Medical Authorization for Minors. You may find it beneficial to carry multiple copies of the notarized document (with original signatures) so you will have a spare available in case of numerous inquiries.

Event Information

Gate



After Hours Gate Procedure:

If you arrive after the Gate Closes at 10:00 pm., Security will bring you to the Gate to complete a contact form with your:

Name

SCA Name

Membership #:

Expiration #:

Camping Location:

Vehicle/Trailer #:

The next morning these forms will be detailed and await your arrival at Gate to Troll In. If you remain absent, we will contact you on site.

If you have any questions, please contact:

Baroness Adair of Makyswell on site at (561) 315-7289

Event Information

Rules & Restrictions



Respect the site and the people.

There are four towns in Yadkin County. Each year War of the Wings becomes the fifth. We are about half the size of Yadkinville and Jonesville, roughly the same size as Boonville, and twice the size of East Bend. As with any municipality, we have rules to help everyone have a good experience. Please use good judgement and help keep the event drama and incident free. In all cases, modern laws trump everything else.

In matters of the SCA, the staff defers to the Atlantian Crown and Her Seneschal. In matters of this event, the Event Steward is the final word.

THE SCA PROHIBITS HARASSMENT AND BULLYING OF ALL INDIVIDUALS AND GROUPS

Participants engaging in this behavior are subject to appropriate sanctions. Please refer to the [SCA Code of Conduct](#).

If you are subjected to harassment, bullying or retaliation, or if you become aware of anyone being harassed or bullied, contact a seneschal, President of the SCA, or your Kingdom's Board Ombudsman.

QUIET HOURS

Quiet hours are 2am – 7am. Please be considerate of your neighbors when contemplating high-decibel night-time activities (drumming, piping, singing, etc.)

Event Information

Rules & Restrictions



RV POLICY

There are no hookups for RVs on site. We have done research for those campers that would like to have full hookups, and found additional nearby options. In keeping with the theme of the event, modern/mundane campers will be allowed in RV camping. Traveling wagons, caravans, or medieval/tiny homes on wheels and such can be in general camping if you purchase enough land and you have the approval of your camp steward. No gas generators are allowed inside of camps. If you have a question on whether your vehicle will be allowed, send pictures to the autocrat and head of land.

After conversations with Yadkin County, including the fire marshal, the rules on campers, traveling wagons, caravans, etc. are as follows:

If you have a detachable trailer (such as a popup, wagon, caravan, etc.) and it is not in any way connected to any internal combustion engine or generator, you can put it in general camping as long as you reserve enough land for it and have approval of the group's land steward.

If you plan to use a generator or have a camper that is connected to an internal combustion engine or generator, or don't want to reserve the land for camping or do not have permission from your group's land steward, then you must park in the parking/RV area.

We will try to establish a specific RV parking area.

Please note: Per the Yadkin County Fire Marshal, the only acceptable reasons for a combustion engine to enter beyond the parking area are for brief loading/unloading and brief trailer drop-off/pick-up situations.

Event Information

Rules & Restrictions



GOLF CART POLICY

Society Seneschal's addition to Society Golf Cart Policy, approved by the Board of Directors on April 24, 2022:

Privately owned golf carts are not allowed at any SCA event unless approved in advance by the site owner, the event steward, and the seneschal in charge. Proof of private insurance by the cart owner or operator is also required. If golf carts are loaned or rented for use by an SCA group for an event, SCA golf cart insurance must be obtained as well as a documented rental agreement between the SCA legal representative and the owner or the leasing company.

SITE & PROPERTY

Due to health concerns, the local health department recommends that gray water from kitchen use be disposed of in portalets. Sumps for showers are not allowed. Please use the showers made available to you on the site.

The showers will be shut down at 11am on Sunday.

Please respect and take care of the site's buildings and facilities, the event's pavilions and resources, and the property, well-being, and privacy of other attendees. Do not enter another camp without permission. Do not take anything that is not yours, even as a joke.

The farm house is now private property and is off limits for use by event attendees.

No swimming in the pond. It contains leeches, snapping turtles and agricultural run-off.

Firearms are not allowed on site.

Event Information

Rules & Restrictions



CHILDREN & MINORS

Per Kingdom Law, anyone bringing a minor who is not their legal ward **MUST** have a NOTARIZED Minor Medical Authorization Form found at <http://www.sca.org/docs/pdf/treatminor.pdf>

Parents are responsible for their children's actions and any damage they may do to property or to themselves. Please help them to understand and respect the site, other people's camps, the animals, and the dangers of things like fire, the pond, leeches, and electric fences.

Children under the age of 12 must be within sight or voice range of a designated responsible adult or teenager at all times (read: children must be supervised at all times).

If you find a lost child who is unable to find their way to their camp or parent, ask another, unrelated adult to stay with you and the child, and flag down a member of Staff.

ANIMALS

Animals must be supervised and on a leash, crated, or otherwise controlled at all times while on site. Owners must be able to provide pertinent information about vaccinations if needed and properly dispose of their animal's waste. Disruptive animals may be asked to leave site.

Do not approach horses on site without permission of their owner! Please note the posted equestrian liability disclaimers. Horses can kick out about 5 feet, and some here are known to have excellent aim. They also bite.

DO NOT FEED ANY animal without the owner's express permission.

Event Information

Rules & Restrictions

CAMPS

Please don't burn down the site! Each camp is asked to keep a fire extinguisher and buckets of water or sand in camp. Flames of any sort must be supervised at all times and extinguished properly. Water spigots are available, but the site doesn't have sufficient capacity to allow for permanent connections to individual encampments. Please do not leave hoses connected when not in use. The Equestrian encampment and Food Merchants are the only permanent connections allowed. Trenching and fire pits are allowed but must be filled in when camp is broken. All left over firewood (used or not) must be taken with you or placed in the tree line so as to be out of the way of machinery. Before you dump your coals, ensure that they're completely cool and flood the ashes with water. Please put all garbage in the dumpster before you leave site or take it with you. Setting it near or beside the dumpsters means the event staff (likely the event steward) will be handling your garbage and that's just not nice. Recycling containers are also provided. Recycling your bottles and cans will help keep future WoW costs down.

SMOKING

There is no smoking in any public areas. Please be conscious of the drift of your smoke and dispose of butts in proper containers.

ALCOHOL

No one under the age of 21 is to be given or served alcoholic beverages. No one who is in danger of incapacity is to be given or served alcohol. Hosts are responsible for monitoring the situation in their own camps and are to be respected if they feel the need to flag individuals. Security will support their efforts to maintain control.

PORTALETTS, PRIVIES & SHOWERS

Please help keep facilities clean and operational. If a problem is noted, please make Staff aware. Please put the lid down in the privies, as it forces the unpleasant odors of the contents to properly vent.

Event Information

Rules & Restrictions

VEHICLES

Vehicles are necessary and wonderful but they are very large, modern, and bugger up pictures. Please do not block roadways. If you are asked to move your vehicle, please move it immediately. Display your Parking Tag so it can be read by Security. This allows us to contact you if there are parking issues (a vehicle blocked in) or damage. Please unload and move your vehicle to parking as soon as possible. If you have an oversized vehicle or a hitched trailer, please ask about designated areas.

CODE OF CONDUCT

(From the SCA Sanction Guide)

Section I – Scope & Intent

D. Code of Conduct

The expectation that participants shall treat each other with respect and civility extends beyond SCA gatherings. Participants expressing themselves in any forum on an issue related to the SCA shall likewise maintain civility and courtesy. While freedom of speech is valued in most countries, there are limits when that speech is libelous, bullies, or incites. When considering sanctions in response to such commentary, the sanctioning authority shall consider both how public the comment was and how disruptive the comment was to the SCA or its local branch or affiliate.

No participant in the SCA shall persecute another participant for any reason. Behavior that does not result in criminal charges and prosecution under modern law, but is disruptive to the peace and well-being of the SCA, a local branch, or affiliated group (e.g., disturbing the peace by ongoing malicious behavior between parties or factions) is subject to sanction. Disruptive means actions or statements that are designed to impede the normal function of an SCA event; shock and disgust a clear and marked majority of those who witnessed it, and put attendees of the event at legal, financial or physical risk. In extreme cases, such malicious behavior may rise to the level at which an expulsion and a Revocation of Membership and Denial of Participation (R&D) are appropriate. One example would be a pattern of bad behavior by an individual or group of individuals over a significant time that cause a number of people to leave the SCA due to their interactions with the individual or group in question. For an act to be malicious it requires forethought and the intent to harm.

Event Information Procession & Courts

Day of the Dead/Saints vs Sinners Parade

Hearken, good folk!

Join us in a merry celebration of All Hallow's Eve! We beckon individuals and groups of any and all kind — whether Barony, Shire, Canton, Household, or Guild to don your most enchanting garb and embrace the spirit of this Season. Bring forth your talents: sing, dance, or conjure music that will send shivers down spines and warm the hearts of Atlantia.

Whether you offer treats from the shadows or share spine-tingling performances, your presence will help conjure an unforgettable night of magic and mystery. We dare you to join us!!

Who shall be victorious? Sinners or Saints??
Show Atlantia's creativity and spirit come to life!

We gather at 5pm on Friday 10/18.

Parade Route: Starting at Castle Road, going down High Road, turning on Market Road, and ending at The Wandering Lady.

Courts

Thursday 10/17 @ 7:00 pm Sacred Stone Baronial Court

Saturday 10/19 @ 4: 00pm Royal Court

Event Information

Newcomers Point



Located by the List Field for armored combat and rapier, Newcomers Point is available for visitors, guests, and new Atlantians alike. Whether you live in the kingdom, are transferring from another kingdom, or just checking out the hoopla, we have a full War's worth of classes and discussions to help you gain ease in these current Middle Ages.

Newcomers Point is open from 10:00am until 4:00pm Monday through Saturday.

Newcomers Point Schedule

Monday, 10/14/2024

10:00am Coffee with Chatelaines!

Tuesday, 10/15/2024

10:00am Coffee with Chatelaines!

Wednesday, 10/16/2024

10:00am Coffee with Chatelaines!

Thursday, 10/17/2024

10:00am Meet & Greet with Her Majesty Atlantia

Friday, 10/18/2024

10:00am Coffee with Chatelaines!

Saturday, 10/19/2024

10:00am Coffee with Chatelaines!

2:00pm Everything You Need to Know about Court!

Event Information

Information Point

Information Point will be located under the pavilion with A&S Point. Information Point volunteers will be there to answer all of your questions about the event and site. They can also assist attendees looking to volunteer for a shift at War. Additionally, Information Point will be keeping a minute-by-minute tally of the War Points earned.

Information Point will be open as follows:

- Sunday, October 13, 2024 10:00 am – 4:00 pm through Saturday, October 19, 2024 10:00 am – 4:00 pm

Guber (Shuttle Service)

Guber is a complimentary shuttle service that runs a set route around the WoW site. There are posted stops in various locations allowing people to quickly and easily traverse the event.

Guber services will run as follows:

- Monday, October 14, 2024 10:30 am – 6:00 pm through Saturday, October 19, 2024 10:30 am – 6:00 pm

Event Schedule

Sunday, October 13



7:00 pm - 10:30 pm Dungeon for Dragons


10:00 pm - 11:00 pm Bolt and Hammer at Utgard Halls

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Monday, October 14




9:00 am - 5:00 pm Archery Range Open
9:00 am - 5:00 pm Thrown Weapons Range Open
9:00 am - 10:30 am Authorizations and Inspections
10:00 am - 4:00 pm Newcomer's Point Open
10:00 am - 11:00 am Coffee with a Chatelain
10:00 am - 11:00 am Elephant Races
10:00 am - 11:00 am Make and Take Gluckhaus Game
10:00 am - 11:00 am Royal Rounds
10:30 am - 11:00 am Pickups and Warmups
11:00 am - 12:30 pm Early Bird Tournament
11:00 am - 12:00 pm Memory Wire bracelet or Play Put-N-Take game
12:30 pm - 1:30 pm Blacksword Tournament
1:00 pm - 2:00 pm Bookmark Weaving
1:00 pm - 2:00 pm Yard Tic Tac Toe
1:30 pm - 5:00 pm Pickups
2:00 pm - 3:00 pm Cut and Thrust and Gelato
2:00 pm - 3:00 pm Royal Rounds
2:00 pm - 3:00 pm Yard Farkle
3:00 pm - 4:00 pm Rotating Column Bookmark
5:00 pm - 6:00 pm Annual meeting of the Brethren Court of Elchenburg Pirates
7:00 pm - 10:30 pm Dungeon for Dragons
7:30 pm - 8:30 pm Glass Bead Making on a modern Torch

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

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Event Schedule

Tuesday, October 15



9:00 am - 5:00 pm Archery Range Open
9:00 am - 5:00 pm Thrown Weapons Range Open
9:00 am - 10:30 am Authorizations and Inspections
10:00 am - 4:00 pm Basket Weaving – Market or tote basket class
10:00 am - 4:00 pm Newcomer's Point Open
10:00 am - 11:00 am Coffee with a Chatelain
10:00 am - 11:00 am Mask Decorating
10:00 am - 11:00 am Niello application
10:00 am - 11:00 am Royal Rounds
10:00 am - 11:00 am T-Tunics 101- Who, Where, and When?
10:30 am - 11:00 am Pickups and Warmups
11:00 am - 1:30 pm Ship Battle Melee
11:00 am - 12:00 pm Beginning Knitting – Knit a Mug Mat
11:00 am - 12:00 pm Commonplace Books Past and Present
11:00 am - 12:00 pm Historic Dance
11:00 am - 12:00 pm Intermediate Archery
11:00 am - 12:00 pm Intro to Calligraphy

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■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Tuesday, October 15



1:00 pm - 2:00 pm	10th Century Norse Dyes
1:00 pm - 2:00 pm	Historic Dance
1:00 pm - 2:00 pm	Zombie Fish Tag
1:30 pm - 2:00 pm	Break for transition to Tournament
2:00 pm - 4:30 pm	Progressive Weapons Tournament
2:00 pm - 3:00 pm	Getting Started in Home Brewing
2:00 pm - 3:00 pm	Recorder Class
2:00 pm - 3:00 pm	Royal Rounds
3:00 pm - 5:00 pm	Period Instrument Building for Older Kids
3:00 pm - 4:00 pm	Knitting Practice
4:30 pm - 5:00 pm	Pickups and Cooldown
6:30 pm - 7:30 pm	Bedtime Stories
7:00 pm - 10:30 pm	Dungeon for Dragons
7:30 pm - 8:30 pm	Glass Bead Making on a modern Torch
8:00 pm - 10:00 pm	Evening Ball
10:00 pm - 11:00 pm	Bolt and Hammer at Utgard Halls

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

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Event Schedule

Wednesday, October 16



8:00 am - 4:00 pm	"By the moon's pale glow" – A competition for Novice A&S Entrants
9:00 am - 5:00 pm	Archery Range Open
9:00 am - 5:00 pm	Thrown Weapons Range Open
9:00 am - 11:00 am	Soaping 101
9:00 am - 10:30 am	Authorizations and Inspections
9:30 am - 10:00 am	Authorizations and Inspections
10:00 am - 4:00 pm	Newcomer's Point Open
10:00 am - 4:00 pm	Silk Banner Painting
10:00 am - 11:00 am	Coffee with a Chatelain
10:00 am - 11:00 am	Fan Making
10:00 am - 11:00 am	Kumihimo
10:00 am - 11:00 am	Royal Rounds
10:00 am - 11:00 am	Static Eared Recurve bows: The in and outs
10:00 am - 11:00 am	WOW Known World Choir Practice
10:30 am - 11:00 am	Pickups and Warmups
11:00 am - 1:30 pm	Bandit Raid on the Dockside Melee
11:00 am - 1:00 pm	Court Processionals: An Intro Class and Workshop
11:00 am - 1:00 pm	Pysanki
11:00 am - 12:00 pm	Fan Making
11:00 am - 12:00 pm	Instrumental Music Ensemble
11:00 am - 12:00 pm	Opening Up a Can of Worms: Research in the SCA
11:00 am - 12:00 pm	Yarn Dolls
12:00 pm - 1:00 pm	Great Sword Tournament

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Wednesday, October 16



1:00 pm - 4:00 pm	Make your own, pillbox, tarboosh, or other brimless hat
1:00 pm - 2:00 pm	Bronze Age Color
1:00 pm - 2:00 pm	Cavalry 101 Class
1:00 pm - 2:00 pm	Cheesemaking for Beginners
1:00 pm - 2:00 pm	Learn to play the Game of the Goose
1:00 pm - 2:00 pm	Open Format Tournament
1:00 pm - 2:00 pm	Seville: The Golden Age of the Spanish Empire's Sin City
1:00 pm - 2:00 pm	Thrown Weapons for the Physically Challenged
1:30 pm - 2:00 pm	Break for transition to Tournament
2:00 pm - 4:00 pm	Ethiopian and Turkish coffee
2:00 pm - 3:15 pm	Drunken Sailor Tournament
2:00 pm - 3:00 pm	Dwarves vs. Giants Battle
2:00 pm - 3:00 pm	Hunker Hausen
2:00 pm - 3:00 pm	Jomswikinger
2:00 pm - 3:00 pm	Mordanting Fiber for Dyeing
2:00 pm - 3:00 pm	Royal Rounds
2:00 pm - 3:00 pm	Shogi Part I
2:00 pm - 3:00 pm	So you want to make a Scroll? Helpful design and process tips.
3:00 pm - 5:00 pm	Period Oil Lamps - Make and Take
3:00 pm - 4:00 pm	Fleece Scouring
3:00 pm - 4:00 pm	Hekate's Challenge at War of the Wings
3:00 pm - 4:00 pm	How to Make Chainmaille
3:15 pm - 4:30 pm	Women and Gender Minorities Rapier Tournament
4:00 pm - 5:00 pm	Crowns Amongst Nobility (SCA Cards Against Humanity)
4:00 pm - 5:00 pm	Heroic Tournament
4:00 pm - 5:00 pm	Open Authorizations
4:30 pm - 5:00 pm	Pickups and Cooldown

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Wednesday, October 16



5:00 pm - 6:00 pm	Oral Traditional Storytelling
5:00 pm - 6:00 pm	Pass and Review
6:30 pm - 7:30 pm	Bedtime Stories
7:00 pm - 10:30 pm	Dungeon for Dragons
7:00 pm - 9:00 pm	The Blue Feather Cocktail Hour
7:00 pm - 8:00 pm	Gallery of Helms
7:30 pm - 8:30 pm	Glass Bead Making on a modern Torch
8:00 pm - 10:00 pm	Evening Ball

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

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Event Schedule

Thursday, October 17



8:00 am - 5:00 pm	"The Spirits that Inspire Us" – A Competition for Intermediate Artisans
9:00 am - 5:00 pm	Archery Range Open
9:00 am - 5:00 pm	Thrown Weapons Range Open
9:00 am - 10:30 am	Authorizations and Inspections
9:00 am - 10:00 am	Ground Crew Training
9:30 am - 10:00 am	Authorizations and Inspections
10:00 am - 4:00 pm	Newcomer's Point Open
10:00 am - 12:00 pm	Broken Field Battle
10:00 am - 11:00 am	Cross Stitch Initial Necklace
10:00 am - 11:00 am	Joust Class
10:00 am - 11:00 am	Meet & Greet with Her Majesty of Atlantia!
10:00 am - 11:00 am	Period Instrument Building for Littles
10:00 am - 11:00 am	Royal Rounds
10:00 am - 11:00 am	Sewing Cards
10:00 am - 11:00 am	WOW Known World Choir Practice
10:30 am - 11:00 am	Pickups and Warmups

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

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Event Schedule

Thursday, October 17



11:00 am - 1:00 pm Pierced metal work
11:00 am - 1:00 pm Twining, how to weave a hot pad
11:00 am - 12:30 pm Cut & Thrust Tournament
11:00 am - 12:00 pm Banner Painting
11:00 am - 12:00 pm Continued Cross Stitch
11:00 am - 12:00 pm Instrumental Music Ensemble
11:00 am - 12:00 pm Intermediate Archery
11:00 am - 12:00 pm Joust Authorizations
11:00 am - 12:00 pm Painting on Fabric 101 Children 11 yrs – Under
11:00 am - 12:00 pm Persona Development: A Glimpse into the Inspiring Women from the Global Middle Ages
11:00 am - 12:00 pm Roman coins 101
12:00 pm - 3:00 pm Seneschal 101 & 201
12:00 pm - 1:30 pm Military Branch Tournament
12:00 pm - 1:00 pm Middle Eastern Rhythms 1
12:00 pm - 1:00 pm Sekanjabin & Oxymel: the Basics
1:00 pm - 4:00 pm African Spices: Bring Jars and Take Home
1:00 pm - 3:00 pm Lacis / Net Embroidery
1:00 pm - 3:00 pm The History of Sex Work in Western Culture

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

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Event Schedule

Thursday, October 17



1:00 pm - 2:00 pm	Banner Painting
1:00 pm - 2:00 pm	Bardic 101
1:00 pm - 2:00 pm	Brewing A Utility Cider. The fast and easy way to brew hard cider.
1:00 pm - 2:00 pm	Design a Challenge Class
1:00 pm - 2:00 pm	Fabric Painting 201 Youth 12+
1:00 pm - 2:00 pm	Never Won a Tourney
1:00 pm - 2:00 pm	Textile Dyeing 101
1:00 pm - 2:00 pm	Viking Rune/Egyptian Hieroglyphics Name Bookmarks
1:30 pm - 2:00 pm	Break for transition to Tournament
2:00 pm - 5:00 pm	Broken Field Melee
2:00 pm - 4:00 pm	Intro to Patterns in Cardweaving
2:00 pm - 3:00 pm	Crest Combat Class & Authorizations
2:00 pm - 3:00 pm	Dyeing Blue
2:00 pm - 3:00 pm	Into to Banners and Tapestries
2:00 pm - 3:00 pm	Iron Rose Tournament
2:00 pm - 3:00 pm	Recorder "Jam session"
2:00 pm - 3:00 pm	Royal Rounds
2:00 pm - 3:00 pm	Shogi Part II
3:00 pm - 5:00 pm	German Brick Stitch: Try the Stitch
3:00 pm - 4:00 pm	Field Marshal 201
3:00 pm - 4:00 pm	Novice Tournament
3:00 pm - 4:00 pm	Put a Run

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Thursday, October 17



4:00 pm - 6:00 pm	Cheese and Dairying Discussion Hour
4:00 pm - 5:00 pm	Crowns Amongst Nobility (SCA Cards Against Humanity)
4:00 pm - 5:00 pm	Inter-Baronial Armored Champions
4:00 pm - 5:00 pm	What you need for feast and what to expect
6:00 pm - 7:00 pm	Cavalry 101 Class
6:30 pm - 7:30 pm	Bedtime Stories
7:00 pm - 10:30 pm	Dungeon for Dragons
7:00 pm - 8:00 pm	Gallery of Helms
7:00 pm - 8:00 pm	House of Lion and Rose Concert Featuring Mistress Rosalind Jehanne and Apprentices
7:00 pm - 8:00 pm	Newcomers Dinner – Hosted by Iron Legion
7:00 pm - 8:00 pm	Sadomasochism in Religious Art
7:00 pm - 8:00 pm	Tarheel Tales of Terror- Local North Carolina Ghost Stories
8:00 pm - 11:55 pm	All Hallows Howl
8:00 pm - 9:00 pm	"The Trouble with Troubadors" – Master Johann von Solothurn & Baroness Nezhka Orshinaia
9:00 pm - 10:00 pm	Efenwealt Wystle in Concert

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Friday, October 18th



8:00 am - 4:00 pm	"All the wee fairy folk" – an A&S Competition for Youth
8:00 am - 3:00 pm	"From the Dark Side" (a.k.a. the Mountain Laurel competition)
9:00 am - 5:00 pm	Thrown Weapons Range Open
9:00 am - 4:00 pm	Archery Range Open
9:00 am - 11:00 am	Target Archery Marshal 101
9:00 am - 10:30 am	Authorizations and Inspections
9:00 am - 10:00 am	Ground Crew Training
9:30 am - 10:00 am	Authorizations and Inspections
10:00 am - 4:00 pm	Newcomer's Point Open
10:00 am - 12:00 pm	16th-Century Western Erotica
10:00 am - 12:00 pm	Anderssons Rest battle
10:00 am - 12:00 pm	Crest Combat Tournament
10:00 am - 12:00 pm	The Seams of the Viborg Shirt (11th c. Danish skyrta)
10:00 am - 11:00 am	Coffee with a Chatelain
10:00 am - 11:00 am	Monster Match Up Game
10:00 am - 11:00 am	Royal Rounds
10:00 am - 11:00 am	WOW Known World Choir Practice
10:00 am - 11:00 am	Wrapped Basket Making (Part 1)
10:30 am - 11:30 am	Virtues and Vices Prize Shoot
10:30 am - 11:00 am	Pickups and Warmups
11:00 am - 1:00 pm	FootLoose and Fancy! Taking your first steps in Knitting Socks!
11:00 am - 1:00 pm	SCA 101: Getting Started in the SCA
11:00 am - 12:00 pm	Basket Making (Part 2)

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Friday, October 18th



11:00 am - 12:00 pm	Beginning Medieval Gardening
11:00 am - 12:00 pm	Fish Tag, Yard Tic-Tac-Toe or Hunker Hausen (Majority vote)
11:00 am - 12:00 pm	Fun Dances with Silly Names
11:00 am - 12:00 pm	Icelandic Folklore – Trolls
11:00 am - 12:00 pm	Instrumental Music Ensemble
11:00 am - 12:00 pm	Intermediate Archery
11:00 am - 12:00 pm	Persona Development: A Glimpse into the Inspiring Women from the Global Middle Ages
11:00 am - 12:00 pm	Seamus Maxwell Memorial Tournament
12:00 pm - 2:00 pm	I Have Fleece – Now What?
12:00 pm - 1:30 pm	Steel Rose Tournament
12:00 pm - 1:00 pm	Middle Eastern Rhythms 2
12:30 pm - 3:00 pm	Field of Roses
1:00 pm - 3:00 pm	Instrumental Music Expo
1:00 pm - 3:00 pm	Rose Tournament
1:00 pm - 3:00 pm	Scribal Pigment Play
1:00 pm - 2:30 pm	Rose Tournament
1:00 pm - 2:00 pm	Bread in a Bag (Boiled Bread)
1:00 pm - 2:00 pm	Face Painting
1:00 pm - 2:00 pm	Joust Authorizations
1:00 pm - 2:00 pm	Open Dyeing
1:00 pm - 2:00 pm	Recreating An Extent Sock
1:00 pm - 2:00 pm	Silk Banner Painting Overview
2:00 pm - 4:00 pm	Mounted Joust

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Friday, October 18th



2:00 pm - 3:00 pm Basic Spinning
2:00 pm - 3:00 pm Bochet Discussion and Tasting
2:00 pm - 3:00 pm Royal Rounds
2:00 pm - 3:00 pm Science Roundtable
2:00 pm - 3:00 pm Trebuchets
3:00 pm - 5:00 pm Bridge Battle
3:00 pm - 5:00 pm Courtesan Persona 101
3:00 pm - 5:00 pm Trick or Treating!
3:00 pm - 5:00 pm Wicker Basket Making
3:00 pm - 4:00 pm An Overview of Gems and Jewels in Period Times
3:00 pm - 4:00 pm Bardic 102
3:00 pm - 4:00 pm Meridian Charity Tournament
4:00 pm - 6:00 pm Roses Choice Archery Tournament
4:00 pm - 5:00 pm Gallery of Helms
4:00 pm - 5:00 pm Norse Atlantian Tournament
5:00 pm - 6:00 pm Brewer's Guild Mead Round table
5:00 pm - 6:00 pm Costume Contest
7:00 pm - 11:55 pm The Elephant Stomp
7:00 pm - 10:30 pm Dungeon for Dragons
7:00 pm - 8:00 pm A History of Sex Toys
8:00 pm - 9:00 pm Taberna Diana (Bardic Tavern with food drink and music for all)
9:00 pm - 11:00 pm i Firenzi

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Saturday, October 19th



8:00 am - 3:00 pm	Temples, Trinkets and Offerings – a team competition
9:00 am - 4:00 pm	Archery Range Open
9:00 am - 3:00 pm	Thrown Weapons Range Open
9:00 am - 10:30 am	Authorizations and Inspections
9:00 am - 10:00 am	Ground Crew Training
9:00 am - 10:00 am	Making and using an alcohol burner (spirit lamp)
9:00 am - 10:00 am	Yet Forget Not, That I Am an Ass: Conducting Ethical Research and Documentation
9:30 am - 10:00 am	Authorizations and Inspections
10:00 am - 4:00 pm	Newcomer's Point Open
10:00 am - 3:00 pm	Largess Competition
10:00 am - 12:00 pm	TBD Mounted Games
10:00 am - 11:00 am	Adopt-a-dye
10:00 am - 11:00 am	Black Belt Tournament
10:00 am - 11:00 am	Pottery
10:00 am - 11:00 am	Royal Rounds
10:00 am - 11:00 am	Wardrobe Staples PLUS:12th C Finn in 3 accessories
10:00 am - 11:00 am	WOW Known World Choir Practice
10:30 am - 12:00 pm	Town Square Battle
10:30 am - 11:00 am	Pickups and Warmups
11:00 am - 1:00 pm	Bronze coil make and take
11:00 am - 12:00 pm	Instrumental Music Ensemble
11:00 am - 12:00 pm	Period Incense Burning
11:00 am - 12:00 pm	Squires Tourney
11:00 am - 12:00 pm	The Astrolabe: Make and Take

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Event Schedule

Saturday, October 19th



12:00 pm - 1:00 pm Chivalry Tourney
1:00 pm - 3:00 pm Bardic EXPO!
1:00 pm - 3:00 pm Finnish Lattice braid: HANDS ON!
1:00 pm - 2:00 pm Mask Decorating
1:00 pm - 2:00 pm Rider and Horse Armor Review
1:00 pm - 2:00 pm Risqué Pompeii: Art Under the Volcano
1:30 pm - 4:00 pm Relic battle
1:30 pm - 2:30 pm Baronial Champion Tournament
2:00 pm - 3:00 pm Everything You Need to Know about Atlantian Court! Class
2:00 pm - 3:00 pm Royal Rounds
2:30 pm - 3:30 pm Novice and Cadet Sponsor Tournament
3:00 pm - 4:00 pm Ride Before the Queen
3:00 pm - 4:00 pm WoW Known World Choir and Instrumental Music Ensemble Performance
3:30 pm - 5:00 pm War of the Wings Grand Championship
4:00 pm - 7:00 pm Evening Court
4:00 pm - 6:00 pm WoW Challenge Course
6:00 pm - 8:00 pm Snorri's Baronial Bardic Champion Smackdown
7:00 pm - 10:30 pm Dungeon for Dragons
8:00 pm - 10:00 pm Atlantian Memorial Ship Burning and Bardic
9:00 pm - 11:55 pm The Soiree of the Seven Deadly Sins

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons

■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers ■ Kids & Teens

Youth (Kids & Teens)

Come join us for an interactive, fun-filled week of activities and classes for children, teens, and tweens. Children's activities will cover a range of classes in the old picnic shelter. The youth program at War of the Wings XVI will be running each day of the war.

Mommy & Me Area:

This will be an enclosed area for young children and their parents to help keep toddlers and young children safe and happy. It is next to the two youth pop-ups/class area. The area will have its own pop-up: a small area of which will be secluded to allow privacy for nursing mothers. **CHILDREN MUST BE ACCOMPANIED BY A PARENT AT ALL TIMES TO USE THIS AREA!**

Trick-or-treating returns this year! It is scheduled for Friday 10/18 at 3:00pm. Camps and merchants that wish to participate can pick up a paper pumpkin at troll/info point, and may wish to consider non-food treats for those with allergies or other special needs. As a reminder, trick-or-treaters need to be supervised by an adult.

Youth (Kids)

Monday, 10/14/2024

10:00am Elephant Races
11:00am Memory Wire bracelet
or Play Put-N-Take game
1:00pm Yard Tic-Tac-Toe
2:00pm Yard Farkle

Tuesday, 10/15/2024

10:00am Mask Decorating
11:00am Historic Dance
1:00pm Zombie Fish Tag
6:30pm Bedtime Stories

Wednesday, 10/16/2024

10:00am Fan Making
11:00am Yarn Dolls
1:00pm Learn to play the Game of the Goose
2:00pm Hunker Hausen
3:00pm How to Make Chainmaille
6:30pm Bedtime Stories

Thursday, 10/17/2024

10:00am Sewing Cards
11:00am Banner Painting
1:00pm Viking Rune/Egyptian Hieroglyphics
Name Bookmarks
2:00pm Recorder “Jam session”
6:30pm Bedtime Stories

Friday, 10/18/2024

10:00am Monster Match Up Game
11:00am Fish Tag, Yard Tic-Tac-Toe or Hunker Hausen
(Majority vote)
1:00pm Face Painting
2:00pm Trebuchets
3:00pm Trick or Treating!

Saturday, 10/19/2024

10:00am Pottery
1:00pm Mask Decorating

Youth (Teens)

Sunday, 10/13/2024

7:00pm Dungeon for Dragons

Monday, 10/14/2024

10:00am Make and Take Gluckhaus Game

1:00pm Bookmark Weaving

7:00pm Dungeon for Dragons

Tuesday, 10/15/2024

11:00am Beginning Knitting – Knit a Mug Mat

1:00pm Historic Dance

2:00pm Recorder Class

3:00pm Knitting Practice

7:00pm Dungeon for Dragons

Wednesday, 10/16/2024

10:00am Kumihimo

11:00am Fan Making

2:00pm Jomswikinger

7:00pm Dungeon for Dragons

Thursday, 10/17/2024

10:00am Cross Stitch Initial Necklace

11:00am Continued Cross Stitch

1:00pm Banner Painting

2:00pm Recorder “Jam session”

7:00pm Dungeon for Dragons

Friday, 10/18/2024

10:00am Wrapped Basket Making (Part 1)

11:00am Basket Making (Part 2)

7:00pm Dungeon for Dragons

Saturday, 10/19/2024

7:00pm Dungeon for Dragons

Arts & Sciences Displays & Competitions

Open Display

An Open Display table will be available daily for artisans to display works that they do not wish to be entered into competition or that cannot be worked into a theme.

War Points Competitions

A&S Competitions at War of the Wings 2024 have been themed to represent all the ways Medieval peoples across the globe worked to explain the Unknown forces around them. Throughout medieval history, the gods, spirits, entities, ghouls, goblins, sprites and fae have been created from the minds of humanity to explain away all those things that we could not explain for ourselves. Through the Arts and Sciences, we will showcase the “Unknown” entities around us.

Daily Sponsored A&S Competitions and Displays

Wednesday, 10/16/2024

8:00am “By the Moon’s Pale Glow” – A competition for Novice A&S Entrants

Thursday, 10/17/2024

8:00am “The Spirits That Inspire Us” – A Competition for Intermediate Artisans

Friday, 10/18/2024

8:00am “From the Dark Side” (a.k.a. the Mountain Laurel Competition)

8:00am “All the Wee Fairy Folk” – An A&S Competition for Youth

Saturday, 10/19/2024

8:00am Temples, Trinkets and Offerings – A Team Competition

10:00am Baker’s Dozen Largesse Competition

Arts & Sciences

Class Schedule



The following class information includes dates, times, class titles, and locations.

For any additional information - such as class fees, class limits, or age restrictions - please visit the War of the Wings website here:

<https://warofthewings.atlantia.sca.org/arts-and-science/classes-and-demos/>

Monday, 10/14/2024

3:00pm Rotating Column Bookmarks - A&S 3

7:00pm Glass Bead Making on a Modern Torch - Bespoke Goat (Merchant Space)

Tuesday, 10/15/2024

10:00am Basket Weaving - Market or Tote Basket Class - Lion's Keep (Camp)

10:00am Niello Application - A&S 4

10:00am T-Tunics 101- Who, Where, and When? - Vingolf

11:00am Commonplace Books Past & Present - Vingolf

11:00am Intro to Calligraphy - Bespoke Goat (Merchant Space)

1:00pm 10th Century Norse Dyes - A&S 6

2:00pm Getting Started in Home Brewing - A&S 2

3:00pm Period Instrument Building for Older Kids - A&S 5

7:00pm Glass Bead Making on a Modern Torch - Bespoke Goat (Merchant Space)

Arts & Sciences

Class Schedule

Wednesday, 10/16/2024

- 9:00am Soaping 101 - Vingolf
10:00am Silk Banner Painting - A&S 8
10:00am WoW Known World Choir Practice - Vingolf
11:00am Pysanki - Vingolf
1:00pm Court Processionals: An Intro Class & Workshop - Vingolf
11:00am Opening Up a Can of Worms: Research in the SCA - A&S 4
11:00am Instrumental Music Ensemble - Vingolf
1:00pm Court Processionals: An Intro Class & Workshop - Vingolf
1:00pm Make Your Own: Pillbox, Tarboosh, or Other Brimless Hat - A&S 2
1:00pm Cheesemaking for Beginners - A&S 1
1:00pm Bronze Age Color - A&S 6
1:00pm Whipcord/Viking Bobbin Braiding - A&S 7
2:00pm Ethiopian & Turkish Coffee - A&S 1
2:00pm Shogi Part I - A&S 5
2:00pm Mordanting Fiber for Dyeing - A&S 6
2:00pm So You Want to Make a Scroll? Helpful Design & Process Tips - Bespoke Goat (Merchant Space)
3:00pm Period Oil Lamps: Make & Take - A&S 7
4:00pm Crowns Amongst Nobility (an SCA Cards Against Humanity Game) - A&S 5
5:00pm Oral Traditional Storytelling - A&S 5
7:00pm Glass Bead Making on a Modern Torch - Bespoke Goat (Merchant Space)

Arts & Sciences

Class Schedule



Thursday, 10/17/2024

10:00am WOW Known World Choir Practice - Vingolf
10:00am Period Instrument Building for Littles - A&S 5
11:00am Painting on Fabric 101 Children 11 yrs & Under - A&S 8
11:00am Persona Development: A Glimpse into the Inspiring Women from the Global Middle Ages - Wandering Lady
11:00am Instrumental Music Ensemble - Vingolf
11:00am Pierced Metal Work - A&S 4
11:00am Roman Coins 101 - A&S 7
11:00am Twining: How to Weave a Hot Pad - A&S 1
12:00pm Sekanjabin & Oxydel: the Basics - A&S 2
12:00pm Seneschal 101 & 201 - A&S 7
12:00pm Middle Eastern Rhythms 1 - A&S 5
1:00pm Bardic 101 - A&S 5
1:00pm Fabric Painting 201 Youth 12+ - A&S 8
1:00pm Textile Dyeing 101 - A&S 6
1:00pm Lacis / Net Embroidery - A&S 3
1:00pm Brewing A Utility Cider: The Fast and Easy Way to Brew Hard Cider - A&S 2

Thursday, 10/17/2024

1:00pm The History of Sex Work in Western Culture - Courtesan Classroom (18+)
1:00pm African Spices: Bring Jars and Take Home - A&S 1
2:00pm Shogi Part II - A&S 5
2:00pm Dyeing Blue - A&S 6
2:00pm Intro to Patterns in Cardweaving - A&S 4
2:00pm Intro to Banners and Tapestries - A&S 8
3:00pm German Brick Stitch: Try the Stitch - A&S 3
3:00pm Field Marshal 201 - A&S 7
4:00pm Crowns Amongst Nobility (SCA Cards Against Humanity) - A&S 5
4:00pm What You Need for Feast and What to Expect - A&S 2
4:00pm Cheese and Dairying Discussion Hour - A&S 1
7:00pm Tarheel Tales of Terror- Local North Carolina Ghost Stories - A&S 7
7:00pm Sodomasochism in Religious Art - Courtesan Classroom (18+)

Arts & Sciences

Class Schedule



Friday, 10/18/2024

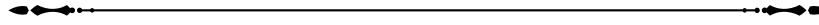
9:00am Target Archery Marshal 101 - A&S 2
10:00am WOW Known World Choir Practice - Vingolf
10:00am 16th-Century Western Erotica - Courtesan Classroom (18+)
10:00am The Seams of the Viborg Shirt (11th c. Danish skyrta) - A&S 3
11:00am Icelandic Folklore – Trolls - A&S 5
11:00am Persona Development: A Glimpse into the Inspiring
Women from the Global Middle Ages - Wandering Lady
11:00am Instrumental Music Ensemble - Vingolf
11:00am SCA 101: Getting Started in the SCA - A&S 8
11:00am Fun Dances with Silly Names - A&S 7
11:00am Beginning Medieval Gardening - A&S 1
11:00am FootLoose and Fancy! Taking Your First Steps in
Knitting Socks! - A&S 2
12:00pm Middle Eastern Rhythms 2 - A&S 5
12:00pm I Have Fleece – Now What? - A&S 3

Friday, 10/18/2024

1:00pm Scribal Pigment Play - Camp Cross and Thistle
1:00pm Open Dyeing - A&S 6
1:00pm Recreating An Extent Sock - A&S 2
1:00pm Silk Banner Painting Overview - A&S 8
1:00pm Instrumental Music Expo - Vingolf
1:00pm Bread in a Bag (Boiled Bread) - A&S 1
2:00pm Basic Spinning - A&S 3
2:00pm Bochet Discussion and Tasting - A&S 2
2:00pm Science Roundtable - A&S 8
3:00pm Bardic 102 - A&S 5
3:00pm Courtesan Persona 101 - Courtesan Classroom (18+)
3:00pm An Overview of Gems and Jewels in Period Times - Vingolf
3:00pm Wicker Basket Making - A&S 1
5:00pm Brewer's Guild Mead Round table - A&S 2
7:00pm A History of Sex Toys - Courtesan Classroom (18+)

Arts & Sciences

Class Schedule



Saturday, 10/19/2024

9:00am Making & Using an Alcohol Burner (Spirit Lamp) - A&S 1

9:00am Yet Forget Not, That I Am an Ass: Conducting Ethical Research and Documentation - A&S 4

10:00am Wardrobe Staples + 12th C Finn in Three Accessories - A&S 3

10:00am Adopt-A-Dye - A&S 6

10:00am WoW Known World Choir Practice - Vingolf

11:00am Bronze Coil Make & Take - A&S 3

11:00am Instrumental Music Ensemble - Vingolf

11:00am The Astrolabe - Vingolf

11:00am Immodest Idols - Courtesans (Camp)

1:00pm Finish Lattice Braid: Hands On - A&S 3

1:00pm Risqué Pompeii: Art Under the Volcano - Courtesans (Camp)

Arts & Sciences

Performing Arts



Tuesday, 10/15/2024

8:00pm Evening Ball

Wednesday, 10/16/2024

8:00pm Evening Ball

Thursday, 10/17/2024

7:00pm House of Lion and Rose Concert

8:00pm “The Trouble with Troubadors”

9:00pm Efenwealt Wystle in Concert

Friday, 10/18/2024

8:00pm Taberna Diana

9:00pm i Firenzi

Saturday, 10/19/2024

1:00pm Bardic EXPO!

3:00pm WoW Known World Choir and Instrumental Music Ensemble Performance

6:00pm Snorri’s Baronial Bardic Champion Smackdown

8:00pm Atlantian Memorial Ship Burning and Bardic

Martial Activities

Armored Combat



Welcome to war! Armored combatants are able to experience several melee and tournament formats throughout the event. Whether you are looking for a tournament, fighting in the woods, or joining the fray on the field - you'll find it at War of the Wings! Atlantia's lands must choose a side, Saints or Sinners, each led by one of our illustrious Monarchs.

Wednesday, 10/16/2024

9:30am Authorizations and Inspections
12:00pm Great Sword Tournament
1:00pm Open Format Tournament
2:00pm Dwarves vs. Giants Battle
3:00pm Hekate's Challenge at War of the Wings
4:00pm Heroic Tournament

Thursday, 10/17/2024

9:30am Authorizations and Inspections
10:00am Broken Field Battle
1:00pm Never Won a Tourney
2:00pm Iron Rose Tournament
3:00pm Novice Tournament
4:00pm Inter-Baronial Armored Champions

Friday, 10/18/2024

9:30am Authorizations and Inspections
10:00am Anderssons Rest battle
12:30pm Field of Roses
1:00pm Rose Tournament
3:00pm Meridian Charity Tournament
4:00pm Norse Atlantian Tournament

Saturday, 10/19/2024

9:30am Authorizations and Inspections
10:00am Black Belt Tournament
11:00am Squires Tourney
12:00pm Chivalry Tourney
1:30pm Relic battle

Martial Activities

Rapier



This year's War of the Wings will have ample fun for saints and sinners alike! Whether you are looking for tournaments or melee, this year's war will have plenty to tempt even the most noble heart.

Monday, 10/14/2024

9:00am Authorizations and Inspections
10:30am Pickups and Warmups
11:00am Early Bird Tournament
12:30pm Blacksword Tournament
1:30pm Pickups
2:00pm Cut and Thrust and Gelato

Tuesday, 10/15/2024

9:00am Authorizations and Inspections
10:30am Pickups and Warmups
11:00am Ship Battle Melee
1:30pm Break for transition to Tournament
2:00pm Progressive Weapons Tournament
4:30pm Pickups and Cooldown

Wednesday, 10/16/2024

9:00am Authorizations and Inspections
10:30am Pickups and Warmups
11:00am Bandit Raid on the Dockside Melee
1:30pm Break for transition to Tournament
2:00pm Drunken Sailor Tournament
3:15pm Women and Gender Minorities Rapier Tournament
4:30pm Pickups and Cooldown

Thursday, 10/17/2024

9:00am Authorizations and Inspections
10:30am Pickups and Warmups
11:00am Cut & Thrust Tournament
12:00pm Military Branch Tournament
1:30pm Break for transition to Tournament
2:00pm Broken Field Melee

Martial Activities

Rapier



This year's War of the Wings will have ample fun for saints and sinners alike! Whether you are looking for tournaments or melee, this year's war will have plenty to tempt even the most noble heart.

Friday, 10/18/2024

9:00am Authorizations and Inspections

10:30am Pickups and Warmups

11:00am Seamus Maxwell Memorial Tournament

12:00pm Steel Rose Tournament

1:00pm Rose Tournament

3:00pm Bridge Battle

Saturday, 10/19/2024

9:00am Authorizations and Inspections

10:30am Pickups and Warmups

10:30am Town Square Battle

1:30pm Baronial Champion Tournament

2:30pm Novice and Cadet Sponsor Tournament

3:30pm War of the Wings Grand Championship

Martial Activities

Equestrian Activities

Calling all Sinners and Saints, prepare yourselves for 4 days of Equestrian activities! Competitors will find training, validation, and competition throughout War of the Wings by participating in the pageantry and skill of equestrian activities.

Wednesday, 10/16/2024

1:00pm Cavalry 101 Class

4:00pm Open Authorizations

5:00pm Pass and Review

7:00pm Gallery of Helms

Thursday, 10/17/2024

9:00am Ground Crew Training

10:00am Joust Class

11:00am Joust Authorizations

1:00pm Design a Challenge Class

2:00pm Crest Combat Class &
Authorizations

6:00pm Cavalry 101 Class

7:00pm Gallery of Helms

**Do not approach horses on site
without the permission of their owner**

Friday, 10/18/2024

9:00am Ground Crew Training

10:00am Crest Combat Tournament

1:00pm Joust Authorizations

2:00pm Mounted Joust

4:00pm Gallery of Helms

Saturday, 10/19/2024

9:00am Ground Crew Training

10:00am TBD Mounted Games

1:00pm Rider and Horse Armor Review

3:00pm Ride Before the Queen

4:00pm WotW Challenge Course

Martial Arts

Flight Weapons

- Archery - Thrown Weapons - - Atlatl - Siege

The far side of the lake will be for all things flight – archery, thrown weapons, atlatl, and siege. Access for all of these activities will be from the end of the grit road around the top of the farm house and through the field gate. Access from the South (near the chicken farm) and across the bottom of the lake are prohibited as these areas are designated as range or range overshoot. Targets for recreational shooting will be available while there are marshals on duty.

Range availability: 9am – 5pm Monday – Friday, 9am – 3pm Saturday

Thrown Weapons Royal Rounds will be recorded during the week.
This consists of 5 short and 5 long throws with axe, knife, spear or plumbata.
Participants can put in multiple attempts in each form.
War Point is best total score from the Royal Round target.

Martial Arts

Flight Weapons



Monday, 10/14/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range
Open
10:00am Royal Rounds
2:00pm Royal Rounds

Tuesday, 10/15/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range
Open
10:00am Royal Rounds
11:00am Intermediate Archery
2:00pm Royal Rounds

Wednesday, 10/16/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range Open
10:00am Royal Rounds
10:00am Static Eared Recurve bows:
The Ins & Outs
1:00pm Thrown Weapons for the
Physically Challenged
2:00pm Royal Rounds

Thursday, 10/17/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range Open
10:00am Royal Rounds
11:00am Intermediate Archery
2:00pm Royal Rounds
3:00pm Puta Run
7:30pm Night Shoot

Friday, 10/18/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range Open
10:00am Royal Rounds
10:30am Virtues and Vices Prize Shoot
11:00am Intermediate Archery
2:00pm Royal Rounds
4:00pm Roses Choice Archery
Tournament

Saturday, 10/19/2024

9:00am Archery Range Open
9:00am Thrown Weapons Range Open
10:00am Royal Rounds
2:00pm Royal Rounds

Parties, Socials, & Other Activities

Sunday, 10/13/2024

10:00pm Bolt and Hammer at Utgard Halls (Brown Serpent)
21+ ID required

Monday, 10/14/2024

5:00pm Annual meeting of the Brethren Court of
Elchenburg Pirates (Vingolf)

Tuesday, 10/15/2024

10:00pm Bolt and Hammer at Utgard Halls (Brown Serpent)
21+ ID required

Wednesday, 10/16/2024

7:00pm The Blue Feather Cocktail Hour at The Wandering
Lady

Thursday, 10/17/2024

7:00pm Newcomers Dinner – Hosted by Iron Legion (Plaid
Cloak)
8:00pm All Hallows Howl (Plaid Cloak)

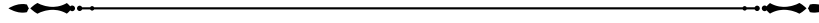
Friday, 10/18/2024

7:00pm The Elephant Stomp (Red Rum)
21+ ID required

Saturday, 10/19/2024

4:00pm Evening Court
9:00pm The Soiree of the Seven Deadly Sins hosted by The
Knowne World Courtesans (Yellow Belt)
18+ ID required

Firewood



We will have hardwoods only for sale at \$10 per bundle amount (roughly what will fit flat across in a small, folding wagon).
Firewood will be sold unbundled. Bundle quantities will be sold first come, first serve. Please bring helpers to load!
Firewood sales and pickups will be closed from 6 p.m. to 7 p.m. daily.

Fire Safety Reminder

A reminder from our beloved Woodcutter's Wife:
There should be ample space between fires and any structure on site!

WOW XVII