

War of the Wings XVI

# Allhallowstide

Saints Oct 17-22 Sinners

# WORDS FROM THEIR MAJESTIES

Greetings to both the people of Atlantia, and those visiting from other lands, from Ragnarr and Mary Isabel, King and Queen of Atlantia. We would like to welcome you to War of the Wings XVI, Allhallowstide.

Sadly the trip that We took down the Silk Road with Our predecessors on the thrones has had an adverse effect on Her Majesty. She can be seen sometimes out late at night, dancing around the fire, letting the beat of the drummers drive her body. When questioned she has no answer for these actions and chalks it up to "being in the moment".

Truly there is concern that Mary Isabel has been seduced to the path of sin and vice.

This War of the Wings, the fight isn't over baronial bragging rights, nor is it over prizes, riches, or glory. We battle for the soul and moral compass of Our Faire Queen. If you want to see Her Majesty go farther down the path of sin and debauchery then side with the sinners. If you want to help King Ragnarr try to reclaim poor Mary Isabel's soul then side with the saints. No matter which side you choose We hope everyone has a great time and

We look forward to spending time together.

With Our warmest welcome,

Ragnarr	Mary Isabel
King	Queen

# WELCOME

Welcome to War of the Wings XVI. Welcome to cool weather, excellent camping, and an epic battle between mostly good and mostly evil. Which side have you chosen?

The WoW staff has pulled together an absolutely amazing array of activities for you to participate in, be it a class (we have over 90 of them!), camaraderie on your chosen martial field, or simply enjoying a song around a campfire with friends. War of the Wings has it all, nestled right here in our dear Atlantia.

I'd like to take a moment to thank my staff, as well. It has been an absolute pleasure working with the amazing team that was pulled together for this year's event. I know each of them dedicated many hours and days off, and I can't thank them enough for their knowledge and support.

To all who attend: enjoy yourselves, have fun, and make some memories.

All the best,  
Duchess Adelhait  
Event Steward

# Site Map

## Camp Locations

1. Golden Honey  
Clan Roanwoulfe  
Compagnia Nera  
Great Dark Horde  
Honey Badger Tavern  
Woodlands

2. Grey Skull (field side)  
Black Diamond  
Casa Firenzi  
Castle Silverloc  
Condottieri  
Corsarium  
Die Nacht Kinder  
Drunken Mariners  
Sylvan Glen  
Singles

3. Grey Skull (pond side)  
Chastelle de Furneux  
Teach an Cu  
White Crescent

4. Bronze Trojan  
Caer Mear  
Isenfir  
Ordu Gai  
Sacred Stone  
Sleeping Dragon Inn  
Windmaster's Hill  
Singles

5. Purple Ermine  
Hidden Mountain  
Raven's Cove  
Stierbach  
Singles

6. Green Arrow  
Hiraeth  
House Corvus  
Nottinghill Coill  
Open Hearth  
Painted Wheel  
Rosewolf Haven  
The Rookery

7. Silver Ravine  
Hart & Hound  
Lion's Keep

8. Blue Dragon  
Chez de Sable  
Clockmaker's Guild  
House Barra  
House Hawkins  
Wandering Turnip Farmers

9. White Knight  
Bang A Rang  
Casa Especiero  
House Briar Patch  
House Derath  
The Endeavor

10. Black Hills  
Cacophony  
Havehbier  
Muerta de la Cruz  
Pandemonium

11. Brown Serpent  
Petite Chapelle  
Utgard Halls  
Yorkshire Manor

12. Yellow Belt  
Courtesan's Camp  
Guild Grey  
Hawkwood  
House Blackspear

13. Red Rum  
Kassar  
Stomping Grounds

Equestrian  
Horses  
Attilia's Horde



# Event Information

# Gate

## Gate Hours

Tuesday, 10/17/2023

Open 8am for Land Agents or Land Agent  
Proxies Only

Open 2pm – Midnight for the Populace

Wednesday, 10/18/2023 to Friday,  
10/20/2023

Open 8am – 10pm

*(For after hours, see next page)*

Saturday, 10/21/2023

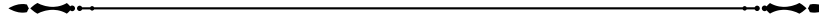
Open 8am – 2pm

To make your Gate experience as stress free as possible, please have the following items with you as you approach the Gate:

- 1) Members: Your membership card. Non-Members: Your Driver's License (this should match your Pre-Registration information)
- 2) Your tag and vehicle information so you may fill in your Parking Pass. Helpful hint, carry a sticky note with your information or keep a photograph of the back of your vehicle on your phone.
- 3) If you have minors, you will need their information.
- 4) We will have Waivers to sign at each lane at gate.
- 5) If you have a Minor and you are not the parent or Legal Guardian you must bring with you the following notarized document: Medical Authorization for Minors. You may find it beneficial to carry multiple copies of the notarized document (with original signatures) so you will have a spare available in case of numerous inquiries.

# Event Information

# Gate



## After Hours Gate Procedure:

If you arrive after the Gate Closes at 10:00 pm., Security will bring you to the Gate to complete a contact form with your:

Name

SCA Name

Membership #:

Expiration #:

Camping Location:

Vehicle/Trailer #:

The next morning these forms will be detailed and await your arrival at Gate to Troll In. If you remain absent then we will contact you on site.

If you have any questions please contact:  
Baroness Adair of Makyswell on site at (561) 315-7289

# Event Information

# Rules & Restrictions



## Respect the site and the people.

There are four towns in Yadkin County. Each year War of the Wings becomes the fifth. We are about half the size of Yadkinville and Jonesville, roughly the same size as Boonville, and twice the size of East Bend. As with any municipality, we have rules to help everyone have a good experience. Please use good judgement and help keep the event drama and incident free. In all cases, modern laws trump everything else.

In matters of the SCA, the staff defers to the Atlantian Crown and Her Seneschal. In matters of this event, the Event Steward is the final word.

### THE SCA PROHIBITS HARASSMENT AND BULLYING OF ALL INDIVIDUALS AND GROUPS

Participants engaging in this behavior are subject to appropriate sanctions. Please refer to the [SCA Code of Conduct](#).

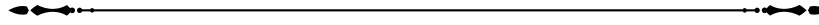
If you are subjected to harassment, bullying or retaliation, or if you become aware of anyone being harassed or bullied, contact a seneschal, President of the SCA, or your Kingdom's Board Ombudsman.

### QUIET HOURS

Quiet hours are 2am – 7am. Please be considerate of your neighbors when contemplating high-decibel night-time activities (drumming, piping, singing, etc.)

# Event Information

# Rules & Restrictions



## RV POLICY

There are no hookups for RVs on site. We have done research for those campers that would like to have full hookups, and found additional nearby options. In keeping with the theme of the event, modern/mundane campers will be allowed in RV camping. Traveling wagons, caravans, or medieval/tiny homes on wheels and such can be in general camping if you purchase enough land and you have the approval of your camp steward. No gas generators are allowed inside of camps. If you have a question on whether your vehicle will be allowed, send pictures to the autocrat and head of land.

After conversations with Yadkin County, including the fire marshal, the rules on campers, traveling wagons, caravans, etc. are as follows:

If you have a detachable trailer (such as a popup, wagon, caravan, etc) and it is not in any way connected to any internal combustion engine or generator, you can put it in general camping as long as you reserve enough land for it and have approval of the group's land steward.

If you plan to use a generator or have a camper that is connected to an internal combustion engine or generator, or don't want to reserve the land for camping or do not have permission from your group's land steward, then you are in the parking/RV area.

We will try to establish a specific RV parking area.

Please note: Per the Yadkin County Fire Marshal, the only acceptable reasons for a combustion engine to enter beyond the parking area are for brief loading/unloading and brief trailer drop-off/pick-up situations.



# Event Information

# Rules & Restrictions



## GOLF CART POLICY

Society Seneschal's addition to Society Golf Cart Policy, approved by the Board of Directors on April 24, 2022:

Privately owned golf carts are not allowed at any SCA event unless approved in advance by the site owner, the event steward, and the seneschal in charge. Proof of private insurance by the cart owner or operator is also required. If golf carts are loaned or rented for use by an SCA group for an event, SCA golf cart insurance must be obtained as well as a documented rental agreement between the SCA legal representative and the owner or the leasing company.

## SITE & PROPERTY

Due to health concerns, the local health department recommends that gray water from kitchen use be disposed of in portalets. Sumps for showers are not allowed. Please use the showers made available to you on the site.

The showers will be shut down at 11am on Sunday. If you would like to volunteer for sanitation duty, [please click here](#).

Please respect and take care of the site's buildings and facilities, the event's pavilions and resources, and the property, well-being, and privacy of other attendees. Do not enter another camp without permission. Do not take anything that is not yours, even as a joke.

The farm house is now private property and is off limits for use by event attendees.

No swimming in the pond. It contains leeches, snapping turtles and agricultural run-off.

Firearms are not allowed on site.

# Event Information

# Rules & Restrictions



## CHILDREN & MINORS

Per Kingdom Law, anyone bringing a minor who is not their legal ward **MUST** have a NOTARIZED Minor Medical Authorization Form found at <http://www.sca.org/docs/pdf/treatminor.pdf>

Parents are responsible for their children's actions and any damage they may do to property or to themselves. Please help them to understand and respect the site, other people's camps, the animals, and the dangers of things like fire, the pond, leeches, and electric fences.

Children under the age of 12 must be within sight or voice range of a designated responsible adult or teenager at all times (read: children must be supervised at all times).

If you find a lost child who is unable to find their way to their camp or parent, ask another, unrelated adult to stay with you and the child, and flag down a member of Staff.

## ANIMALS

Animals must be supervised and on a leash, crated, or otherwise controlled at all times while on site. Owners must be able to provide pertinent information about vaccinations if needed and properly dispose of their animal's waste. Disruptive animals may be asked to leave site.

Do not approach horses on site without permission of their owner! Please note the posted equestrian liability disclaimers. Horses can kick out about 5 feet, and some here are known to have excellent aim. They also bite.

**DO NOT FEED ANY** animal without the owner's express permission.

# Event Information

# Rules & Restrictions

## CAMPS

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Please don't burn down the site! Each camp is asked to keep a fire extinguisher, buckets of water or sand in camp. Flames of any sort must be supervised at all times and extinguished properly. Water spigots are available, but the site doesn't have sufficient capacity to allow for permanent connections to individual encampments. Please do not leave hoses connected when not in use. The Equestrian encampment and the Food Merchant are the only permanent connections allowed. Sump holes, trenching and fire pits are allowed but must be filled in when camp is broken. All left over firewood (used or not) must be taken with you or placed in the tree line so as to be out of the way of machinery. Before you dump your coals ensure they're completely cool, and flood the ashes with water. Please put all garbage in the dumpster before you leave site, or take it with you. Setting it near or beside the dumpsters means the event staff (likely the event steward) will be handling your garbage and that's just not nice. Recycling containers are also provided. Recycling your bottles and cans will help keep future WoW costs down.

## SMOKING

There is no smoking in any public areas. Please be conscious of the drift of your smoke and dispose of butts in proper containers.

## ALCOHOL

No one is to be given or served alcoholic beverages who is under the age of 21. No one is to be given or served alcohol who is in danger of incapacity. Hosts are responsible for monitoring the situation in their own camps and are to be respected if they feel the need to flag individuals. Security will support their efforts to maintain control.

## PORTALETTS, PRIVIES & SHOWERS

Please help keep facilities clean and operational. If a problem is noted, please make Staff aware. Please put the lid down in the privies, as it forces the unpleasant odors of the contents to properly vent.

# Event Information

# Rules & Restrictions

## VEHICLES

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Vehicles are necessary and wonderful but they are very large, modern, and bugger up pictures. Please do not block roadways. If you are asked to move your vehicle, please move it immediately. Display the Parking Tag so it can be read by Security. This allows us to contact you if there are parking issues (a vehicle blocked in), or damage. Please unload and move your vehicle to parking as soon as possible. If you have an oversized vehicle or a hitched trailer please ask about designated areas.

## CODE OF CONDUCT

*(From the SCA Sanction Guide)*

Section I – Scope & Intent

D. Code of Conduct

The expectation that participants shall treat each other with respect and civility extends beyond SCA gatherings. Participants expressing themselves in any forum on an issue related to the SCA shall likewise maintain civility and courtesy. While freedom of speech is valued in most countries, there are limits when that speech is libelous, bullies, or incites. When considering sanctions in response to such commentary, the sanctioning authority shall consider both how public the comment was and how disruptive the comment was to the SCA or its local branch or affiliate.

No participant in the SCA shall persecute another participant for any reason. Behavior that does not result in criminal charges and prosecution under modern law, but is disruptive to the peace and well-being of the SCA, a local branch, or affiliated group (e.g., disturbing the peace by ongoing malicious behavior between parties or factions) is subject to sanction. Disruptive means actions or statements that are designed to impede the normal function of an SCA event; shock and disgust a clear and marked majority of those who witnessed it, and put attendees of the event at legal, financial or physical risk. In extreme cases, such malicious behavior may rise to the level at which an expulsion and a Revocation of Membership and Denial of Participation (R&D) are appropriate. One example would be a pattern of bad behavior by an individual or group of individuals over a significant time that cause a number of people to leave the SCA due to their interactions with the individual or group in question. For an act to be malicious it requires forethought and the intent to harm.

# Event Information

# Procession & Courts

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## Opening Procession

Join us for the grand opening ceremonies of the War of the Wings on Wednesday, October 18th, starting at 4:00 pm. Will you align with the noble saints or the illustrious sinners in this epic event?

Baronies, shires, cantons, households, and other esteemed groups are cordially invited to declare their allegiance. We invite and encourage you to don attire that reflects your chosen virtue or vice. His Majesty Ragnarr will have the honor of selecting the most inspiring costume ensemble, granting the chosen group the ultimate honor of boasting their victory.

We warmly welcome each participant in the procession to carry a captivating flameless LED candle. As the sun begins to set and darkness descends, the procession will be led up to two tables stationed near our monarchs. One table symbolizing the saints, the other representing the sinners. At this pivotal moment, each group will solemnly pledge their loyalty to the light or the dark, and a symbolic LED flame will be placed on the corresponding table. Let this ceremony illuminate the path to a spectacular event ahead.

**\*\*Please be prepared with your own heralds, shtick is most welcome\*\***

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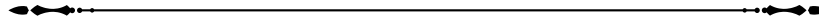
## Courts

Thursday 10-19 @ 7:00 pm Sacred Stone Baronial Court

Saturday 10-21 @ 4:30 pm Royal Court

# Event Information

# Newcomers Point



Located by the List Field for armored combat and rapier, Newcomers Point is available for visitors, guests, and new Atlantians alike. Whether you live in the kingdom, transferring from another kingdom, or just checking out the hoopla, we have a full War's worth of classes, field trips, and discussions to help you gain ease in these current Middle Ages.

There will be giveaways, book trades, and Notables to explain the goings-on happening and how you can be an intricate part of Atlantia's community.

Newcomers Point is open from 10:00am until approx 4:00pm Wednesday through Friday, and 10:00am until 1:30pm Saturday.

## Newcomers Point Schedule

Wednesday, 10/18/2023

10:00am Coffee w/ Chatelaines and... Welcome to WoW! How we got here.

11:00am Making Breakdown Banner Poles.

12:30pm Walk the Site with Lady Elizabeth. Etiquette, Activities, and Other Exciting Answers.

12:30pm Ambiance, Banners, and Building a Vision with Baroness Altani.

Thursday, 10/19/2023

10:00am Coffee w/ Chatelaines and... How to Survive Court with Your Head Attached.

11:00am Ambiance, Banners, & a Viewing Gallery.

12:30pm Walk the Site with Lady Elizabeth. Etiquette, Activities, and Other Exciting Answers.

12:30pm Understanding Tourneys...But First, Handwork.

Friday, 10/20/2023

10:00am Coffee w/ Chatelaines and...Largesse for Crowns & Consorts.

11:00am Creating a Recipe for a Themed Nosh with Baroness Gweenie.

12:30pm Walk the Site! Take a guided tour of WoW with a Special Emphasis on Heraldic Displays.

12:30pm Finishing the Work for Saturday's "Observing Tourneys with Crown and Consorts".

Saturday, 10/21/2023

10:00am Coffee w/ Chatelaines and... How to Survive Retaining with your Dream Intact.

11:00am Walk the Site with Lady Elizabeth OR Cooking with Baroness Gweenie.

12:30pm Making It Happen- From Vision to Gallery- You and I Turn the Point Over into a Gallery.

2:00pm Observing Tournies with Crowns and Consorts.

# Event Information

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## Information Point

Information Point will be located at Troll. Information Point volunteers will be there to answer all of your questions about the event and site. They can also assist attendees looking to volunteer for a shift at War. Additionally, Information Point will be keeping a minute-by-minute tally of the War Points earned.

Information Point will be open as follows:

- October 18, 2023 10:00 am – 4:00 pm
- October 19, 2023 10:00 am – 4:00 pm
- October 20, 2023 10:00 am – 4:00 pm
- October 21, 2023 10:00 am – 2:00 pm

## Guber (Shuttle Service)

Guber is a complimentary shuttle service that runs a set route around the WoW site. There are posted stops in various locations, allowing people to quickly and easily traverse the event.

Guber services will run as follows:

- October 18, 2023 9:00 am – 7:00 pm
- October 19, 2023 9:00 am – 7:00 pm
- October 20, 2023 9:00 am – 7:00 pm
- October 21, 2023 9:00 am – 7:00 pm

# Event Schedule

## Tues. 10-17



Tuesday 10/17	
9:00 am - 4:00 pm	Arena – Camp Setup
2:00 pm - 4:00 pm	Archery Setup
4:00 pm - 8:00 pm	Welcome Riders
7:00 pm - 10:00 pm	A Dungeon for the Dragons!

- Site Wide Events
- Armored Combat
- Rapier Combat
- Youth Combat
- Equestrian
- Archery/Thrown Weapons
- A&S Competitions/Displays
- Classes/Demos
- Performing Arts
- Other Activity/Gathering
- Newcomers
- Kids & Teens



# Event Schedule

# Wed. 10-18

Wednesday 10/18	
8:00 am - 12:00 pm	Lighting Votive Candles – A competition for Novice A&S Entrants
9:00 am - 7:00 pm	Guber Shuttle Service
10:00 am - 12:00 pm	Archery Setup
10:00 am - 11:00 am	Authorizations
10:00 am - 11:00 am	Basics of Woodcarving Through the Ages – Part 1
10:00 am - 11:00 am	Coffee w/ Chatelaines and... Welcome to WoW! How we got here
10:00 am - 11:00 am	Introduction to Kumihimo
11:00 am - 3:00 pm	Silk Banners – Modern Serti Method Silk Painting (4 hours)
11:00 am - 12:00 pm	Authorization
11:00 am - 12:00 pm	Making Breakdown Banner Poles.
11:00 am - 12:00 pm	Pickups
11:00 am - 12:00 pm	Wire Swivel Rings in Antiquity Make & Take
12:00 pm - 2:30 pm	3 Dog Knight Practice
12:00 pm - 2:00 pm	Artisan's Social
12:00 pm - 2:00 pm	Coiled Pine Needle Baskets (2 hours)
12:00 pm - 1:00 pm	Authorizations
12:30 pm - 2:00 pm	Ambiance, Banners, and Building a Vision with Baroness Altani
12:30 pm - 2:00 pm	Walk the Site with Lady Elizabeth. Etiquette, Activities, and Other Exciting Answers
1:00 pm - 5:00 pm	Archery Range Open
1:00 pm - 2:00 pm	Beginner Research Methods for A&S Projects
1:00 pm - 2:00 pm	Cavalry 101
1:00 pm - 2:00 pm	Gods, Grains, and Gruel
2:00 pm - 3:00 pm	Using Niello (18+ Only)
3:00 pm - 4:00 pm	Land Agent's Tea
4:00 pm - 6:00 pm	Opening Procession of WoW
4:00 pm - 5:00 pm	Brewing All the Things
4:00 pm - 5:00 pm	Open Arena Authorizations
5:00 pm - 6:00 pm	Pass & Review
7:00 pm - 10:00 pm	A Dungeon for the Dragons!
7:00 pm - 10:00 pm	Crafted Cocktails with Syr Randal and Lady Annabella
7:00 pm - 10:00 pm	Nightly Gaming – All Welcome!
7:00 pm - 8:00 pm	Bedtime Stories
8:00 pm - 10:00 pm	Welcome Ball
8:00 pm - 9:00 pm	Gallery of Helms
10:30 pm - 11:55 pm	Utgard Hall Open Night

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# Event Schedule

# Thrs. 10-19 a.m.

Thursday 10/19	
8:00 am - 12:00 pm	Bringing Our Offerings – A Competition for Intermediate Artisans
9:00 am - 7:00 pm	Guber Shuttle Service
9:00 am - 4:00 pm	Archery Range Open
9:00 am - 11:00 am	Thrown Weapon Target and Range Setup
9:00 am - 10:30 am	Authorization
9:00 am - 10:00 am	Authorizations
9:00 am - 10:00 am	Ground Crew Training
10:00 am - 12:00 pm	Charcuterie Boards – Are They Actually Period? (1.5 hours)
10:00 am - 12:00 pm	Twining: an ancient type of weaving (2 hours)
10:00 am - 11:00 am	Atlantian Chamber Singers Practice
10:00 am - 11:00 am	Basics of Woodcarving Through the Ages – Part 2
10:00 am - 11:00 am	Beginner Documentation
10:00 am - 11:00 am	Camping with Fire
10:00 am - 11:00 am	Children's Beadmaking
10:00 am - 11:00 am	Coffee w/ Chatelaines and... How to Survive Court with Your Head Attached
10:00 am - 11:00 am	Joust Class
10:30 am - 11:30 am	Beginner's Thrown Weapon Class
10:30 am - 11:30 am	Inter-Baronial Armored Champions Tourny
11:00 am - 1:00 pm	Joust Authorizations
11:00 am - 1:00 pm	Pattern & Make a Brimless Hat (2 hours)
11:00 am - 1:00 pm	Viking Wire Weaving (2 hours)
11:00 am - 12:00 pm	Ambiance, Banners, & a Viewing Gallery
11:00 am - 12:00 pm	Beeswax Candle Making 101
11:00 am - 12:00 pm	Clout Shoot
11:00 am - 12:00 pm	Felt Embroidered Spikes
11:00 am - 12:00 pm	Instrumental Music Ensemble
11:00 am - 12:00 pm	Open Range Thrown & MiT Training
11:00 am - 12:00 pm	Shit Talk – an Exploration of Roman Etiquette Behind the Scenes (18+ only)
12:00 pm - 3:00 pm	Backlog Scroll Display
12:00 pm - 2:00 pm	Artisan's Social
12:00 pm - 2:00 pm	Pickups
12:00 pm - 1:00 pm	Games of the Ancient Kings: the Royals Game of Ur, Senet, Mehen Hounds and Jackals
12:00 pm - 1:00 pm	Hops and Yeast in Brewing (21+ Only)
12:00 pm - 1:00 pm	Iron Rose Tournament
12:00 pm - 1:00 pm	Make and Take Leather Mug Loop
12:00 pm - 1:00 pm	So you Can't Sew? Darn it! We Can Fix That!
12:30 pm - 2:00 pm	Understanding Tournes...But First, Handwork
12:30 pm - 2:00 pm	Walk the Site with Lady Elizabeth, Etiquette, Activities, and Other Exciting Answers

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# Event Schedule

Thrs. 10-19 p.m.

1:00 pm - 5:00 pm	Thrown Weapon Range Open
1:00 pm - 4:00 pm	Beginning Inkle Weaving (3 hours)
1:00 pm - 3:00 pm	Royal Request Tourney
1:00 pm - 2:00 pm	Advanced Viking Wire Weaving
1:00 pm - 2:00 pm	Clout Shoot Class
1:00 pm - 2:00 pm	How to Make Bast Fiber Cordage
1:00 pm - 2:00 pm	Knitting the Monmouth Cap
1:00 pm - 2:00 pm	Mead, 101 (21+ Only)
1:00 pm - 2:00 pm	Pilgrim Bags for Teens
2:00 pm - 4:00 pm	Make a Tunic – Part 1 (2 hrs)
2:00 pm - 3:00 pm	Authorizations/Practice/Pickups
2:00 pm - 3:00 pm	Bellydance Basics (18+ only)
2:00 pm - 3:00 pm	Clay for Youth
2:00 pm - 3:00 pm	Design a Challenge
2:00 pm - 3:00 pm	Period Shoot Competition
2:00 pm - 3:00 pm	Sashimono 101 (painting on canvas, Japanese War Banner)
2:30 pm - 4:30 pm	Soul-Seeker Showdown (Melee)
3:00 pm - 5:00 pm	Crest Combat Class and Authorizations
3:00 pm - 5:00 pm	Portrait Photography in the SCA – more than just a pretty picture(2+ hrs)
3:00 pm - 5:00 pm	Target Archery Marshal 101 (2 hour)
3:00 pm - 4:00 pm	Cannon Ball Brawl Tournament
3:00 pm - 4:00 pm	Put a Run – Team Shoot
3:30 pm - 5:00 pm	Pickups
4:00 pm - 6:00 pm	Make a Tunic – Part 2 (2 hours)
4:00 pm - 6:00 pm	Skeletons and Skulls: Medieval Art History (2 hours)
4:00 pm - 5:00 pm	Running an Efficient War Kitchen
5:00 pm - 7:00 pm	Oil Lamps for Camp (2 hours)
5:00 pm - 6:00 pm	Brethren Court of Elchenburg Pirates
6:00 pm - 7:00 pm	Sacred Stone Baronial Potluck

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# Event Schedule

## Thrs. 10-19 evening



7:00 pm - 11:00 pm	Audreyanya Rzyszczewski's Camp Christening
7:00 pm - 10:00 pm	A Dungeon for the Dragons!
7:00 pm - 10:00 pm	Nightly Gaming – All Welcome!
7:00 pm - 8:00 pm	Bedtime Stories
7:00 pm - 8:00 pm	Cavalry 101
7:00 pm - 8:00 pm	House Lionrose Performance
7:00 pm - 8:00 pm	Landsknecht March
7:00 pm - 8:00 pm	Sacred Stone Baronial Court
7:00 pm - 8:00 pm	The Book of the Dead: a Window into the Ancient Egyptian Soul
7:30 pm - 9:00 pm	Sojourner Soup and Spirits
8:00 pm - 11:30 pm	A Thursday Night Party- It's Alive.
8:00 pm - 10:00 pm	Concert at Vingolf
8:00 pm - 9:00 pm	Gallery of Helms

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons  
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# Event Schedule

Frí. 10-20 a.m.

Friday 10/20	
8:00 am - 12:00 pm	Building Funerary Pyres (a.k.a. the Mountain Laurel competition)
8:00 am - 12:00 pm	Living Memories – an A&S Competition for Youth
9:00 am - 7:00 pm	Guber Shuttle Service
9:00 am - 4:00 pm	Archery Range Open
9:00 am - 12:00 pm	Thrown Weapon Range Open
9:00 am - 10:00 am	Authorization
9:00 am - 10:00 am	Authorizations
9:00 am - 10:00 am	Ground Crew Training
10:00 am - 4:00 pm	Plumbata War Point Competition
10:00 am - 1:00 pm	Crest Combat Tournament
10:00 am - 12:00 pm	16th C. Western Erotica (18+ only) (2 hours)
10:00 am - 12:00 pm	Ethiopian Coffee Ceremony & Turkish Coffee Making (2 hours)
10:00 am - 12:00 pm	War Point Shoot
10:00 am - 11:30 am	Capture the Flag (Melee)
10:00 am - 11:00 am	Atlantian Chamber Singers Practice
10:00 am - 11:00 am	Coffee w/ Chatelaines and...Largesse for Crowns & Consorts
10:00 am - 11:00 am	Felted Soap for Children
10:00 am - 11:00 am	Gardens of Medieval Europe – a comparison
10:00 am - 11:00 am	Spike in Silver and Beads
10:00 am - 11:00 am	Two-color Lucet Make & Take
11:00 am - 12:00 pm	Basic Appliqué and Surface Couching Embroidery
11:00 am - 12:00 pm	Campfire Cooking
11:00 am - 12:00 pm	Cheesemaking
11:00 am - 12:00 pm	Clout Shoot
11:00 am - 12:00 pm	Creating a Recipe for a Themed Nosh with Baroness Gweenie
11:00 am - 12:00 pm	Instrumental Music Ensemble
11:00 am - 12:00 pm	Introduction to Period Dance
11:00 am - 12:00 pm	Open Tournament Slot: TBD
12:00 pm - 2:00 pm	Artisan's Social
12:00 pm - 2:00 pm	Pickups
12:00 pm - 2:00 pm	Taste of Tea (2 hours)
12:00 pm - 1:00 pm	Dressing Like a 12th C. Finn
12:00 pm - 1:00 pm	Introduction to Spinning
12:00 pm - 1:00 pm	Near-Eastern Drumming 101
12:00 pm - 1:00 pm	The History of Dice and Dice Games
12:30 pm - 2:00 pm	Finishing the Work for Saturday's "Observing Tourneys with Crown and Consorts
12:30 pm - 2:00 pm	Seneschal, 101 (18+ Only)
12:30 pm - 2:00 pm	Walk the Site! Take a guided tour of WoW with a Special Emphasis on Heraldic Displays

- Site Wide Events
- Armored Combat
- Rapier Combat
- Youth Combat
- Equestrian
- Archery/Thrown Weapons
- A&S Competitions/Displays
- Classes/Demos
- Performing Arts
- Other Activity/Gathering
- Newcomers
- Kids & Teens



# Event Schedule

Frí. 10-20 p.m.

1:00 pm - 5:00 pm	Thrown Weapon Range Open
1:00 pm - 3:00 pm	War Point Shoot
1:00 pm - 2:30 pm	Thrown Weapons Marshal 101 Class
1:00 pm - 2:00 pm	Beginning Fingerloop Braiding
1:00 pm - 2:00 pm	Kraken Challenge
1:00 pm - 2:00 pm	Mask Making
1:00 pm - 2:00 pm	Master Bedwyr's Oil Lamp Class - Make & Take
2:00 pm - 4:00 pm	Afternoon Bardic
2:00 pm - 4:00 pm	Cigar Smoker's Meetup
2:00 pm - 3:30 pm	Pandora's Melee
2:00 pm - 3:00 pm	Calligraphy 101
2:00 pm - 3:00 pm	Cheesemaking
2:00 pm - 3:00 pm	Embroiderer's Guild Meeting
2:00 pm - 3:00 pm	Intermediate Fingerloop Braiding
2:00 pm - 3:00 pm	Joust Authorizations
2:00 pm - 3:00 pm	Poetry Salon
2:00 pm - 3:00 pm	Sashimono 101 (painting on canvas, Japanese War Banner)
2:00 pm - 3:00 pm	Seneschal, 201 (18+ Only)
2:00 pm - 3:00 pm	Spear Distance Tourney
2:30 pm - 3:30 pm	The Lions' Keep Sponsors a "Crest Tournament"
3:00 pm - 5:00 pm	Courtesan Persona, 101 (18+ only) (2 hours)
3:00 pm - 5:00 pm	Make & Take a Minimum Wastage Cut T-tunic (2 hours)
3:00 pm - 5:00 pm	Simple Pants from Your Favorite PJ bottoms! (2 hours)
3:00 pm - 4:00 pm	Countess Yasamin's Wine Tasting for the Queen
3:00 pm - 4:00 pm	Creating a Scroll 101
3:00 pm - 4:00 pm	Felted Soap for Teens
3:00 pm - 4:00 pm	How to make an Awesome Appliqué Banner
3:00 pm - 4:00 pm	Is Chocolate Period?
3:00 pm - 4:00 pm	Mounted Joust
3:30 pm - 5:00 pm	Pickups
4:00 pm - 5:00 pm	Field of Roses at War of the Wings
5:00 pm - 6:00 pm	Gallery of Helms Judging
6:00 pm - 7:00 pm	Sacred Stone Youth Combat Challenge: Torchlight Tourney
6:00 pm - 7:00 pm	The "Day of the Dead" in Pre-colonial Mexico

■ Site Wide Events	■ Armored Combat	■ Rapier Combat	■ Youth Combat	■ Equestrian	■ Archery/Thrown Weapons
■ A&S Competitions/Displays	■ Classes/Demos	■ Performing Arts	■ Other Activity/Gathering	■ Newcomers	■ Kids & Teens

# Event Schedule

## Fri. 10-20 evening



7:00 pm - 10:00 pm	A Dungeon for the Dragons!
7:00 pm - 10:00 pm	Nightly Gaming – All Welcome!
7:00 pm - 9:00 pm	Bawdy Bardic (18+ Only!)
7:00 pm - 8:00 pm	Bedtime Stories
7:00 pm - 8:00 pm	Bloody Roses – Ghosts Stories of the Tower of London
7:00 pm - 8:00 pm	Golden Lance Meeting
8:00 pm - 11:55 pm	Pirate Party (21+ Only)
8:00 pm - 10:00 pm	Sapor Secui – Brewer's showcase (21+ Only)
8:00 pm - 10:00 pm	The Elephant Stomp (21+ Only)
8:00 pm - 9:00 pm	Night Shoot
8:00 pm - 9:00 pm	Taberna Diana (Bardic Tavern with food drink and music for all)
8:00 pm - 9:00 pm	TW Night Tourney
8:30 pm - 10:00 pm	Bardic Memorial for Baroness Julitta des Chevaux
9:00 pm - 11:00 pm	Halloween at Honey Badger Tavern! (21+ Only)
9:00 pm - 10:00 pm	Commedia dell' Arte Performance
10:00 pm - 11:55 pm	iFirenzi and Friends

■ Site Wide Events	■ Armored Combat	■ Rapier Combat	■ Youth Combat	■ Equestrian	■ Archery/Thrown Weapons
■ A&S Competitions/Displays	■ Classes/Demos	■ Performing Arts	■ Other Activity/Gathering	■ Newcomers	
■ Kids & Teens					

# Event Schedule

Sat. 10-21 a.m.

Saturday 10/21
Plumbata War Point Competition
8:00 am - 12:00 pm In all the ways we Remember – a team competition
9:00 am - 7:00 pm Guber Shuttle Service
9:00 am - 4:00 pm Archery Range Open
9:00 am - 12:00 pm Thrown Weapon Range Open
9:00 am - 10:00 am Authorization
9:00 am - 10:00 am Authorizations
9:00 am - 10:00 am Ground Crew Training
9:00 am - 10:00 am Steel Fighting Authorizations and Practice
10:00 am - 3:00 pm Baker's Dozen Largess Competition
10:00 am - 12:00 pm Bridge and Fort Battles (Melee)
10:00 am - 12:00 pm War Point Shoot
10:00 am - 11:30 am Battle of Rivalry Melee Tournament
10:00 am - 11:30 am First To 5 Round Robin
10:00 am - 11:00 am Atlantian Chamber Singers Practice
10:00 am - 11:00 am Basics of Woodcarving Through the Ages
10:00 am - 11:00 am Coffee w/ Chatelaines and... How to Survive Retaining with your Dream Intact
10:00 am - 11:00 am Illustrating Anne Boleyn's Wardrobe
10:00 am - 11:00 am In That Land of Bountiful Harvest: Aztec Food & Drink at the Time of European Contact
10:00 am - 11:00 am Rebated Demo
10:00 am - 11:00 am The Duel
11:00 am - 1:00 pm Filled Netted Rope (2 hours)
11:00 am - 1:00 pm KARFG Forest Court
11:00 am - 1:00 pm Queen's Tea
11:00 am - 1:00 pm Tipit Tag
11:00 am - 12:00 pm Clout Shoot
11:00 am - 12:00 pm Day to Night Cosmetics and Hair Products for Outdoor Events (18+ only)
11:00 am - 12:00 pm Instrumental Music Ensemble
11:00 am - 12:00 pm Iron Age Birch Bark Hats
11:00 am - 12:00 pm It Comes in Pints? An Introduction to Brewing Beer (21+ Only)
11:00 am - 12:00 pm Paint a Simple Illuminated Border
11:00 am - 12:00 pm Scroll Work for Children
11:00 am - 12:00 pm Thrown Weapons Bear Pit Tourney
11:00 am - 12:00 pm Walk the Site with Lady Elizabeth OR Cooking with Baroness Gweenie
12:00 pm - 2:00 pm Artisan's Social
12:00 pm - 2:00 pm Pysanke Eggs – Make and Take (2 hours)
12:00 pm - 1:30 pm Chateau Vert Melee
12:00 pm - 1:00 pm How to Play the Game of Tarot or Using Tarot Cards in the Medieval Way
12:00 pm - 1:00 pm LGBTQ+ Myth & Lore Around the World: A Family Friendly Course
12:00 pm - 1:00 pm Period White Wines You Can Enjoy Today (21+ Only)
12:30 pm - 2:00 pm Making It Happen- From Vision to Gallery- You and I Turn the Point Over into a Gallery

- Site Wide Events
- Armored Combat
- Rapier Combat
- Youth Combat
- Equestrian
- Archery/Thrown Weapons
- A&S Competitions/Displays
- Classes/Demos
- Performing Arts
- Other Activity/Gathering
- Newcomers
- Kids & Teens



# Event Schedule

Sat. 10-21 p.m.

1:00 pm - 5:00 pm	Thrown Weapon Range Open
1:00 pm - 3:00 pm	Beaded Edges Galore (2 hours)
1:00 pm - 3:00 pm	War Point Shoot
1:00 pm - 2:00 pm	Authorizations and Practice
1:00 pm - 2:00 pm	Beans and Greens of the Anglo Saxons
1:00 pm - 2:00 pm	Calligraphy For Teens
1:00 pm - 2:00 pm	Knight Tourny
1:00 pm - 2:00 pm	Tents of the Ottoman Empire
1:30 pm - 2:00 pm	Pickups
2:00 pm - 4:00 pm	Focaccia on a Fire
2:00 pm - 3:30 pm	Cluck and Thrus III: Revenge of the Cluck
2:00 pm - 3:00 pm	Balearic Sling Challenge
2:00 pm - 3:00 pm	Chainmail for Teens
2:00 pm - 3:00 pm	Observing Tourneies with Crowns and Consorts
2:00 pm - 3:00 pm	Queen's Champion Tournament Present Rider Garb & Armour Review
2:00 pm - 3:00 pm	Risqué Pompei: Art Under the Volcano (18+ Only)
2:00 pm - 3:00 pm	Sashimono 101 (painting on canvas, Japanese War Banner)
2:15 pm - 3:15 pm	King's Champion Tournament
2:30 pm - 3:30 pm	Squires Tournament
3:00 pm - 5:00 pm	From North Africa to India - Wrapped Dresses(2 hours)
3:00 pm - 4:30 pm	Brewer's Conference (21+ Only)
3:00 pm - 4:00 pm	History of Cassoulet
3:00 pm - 4:00 pm	Queen's Champion Tournament Ride Before the Queen
3:00 pm - 4:00 pm	Simple Hoods
3:00 pm - 4:00 pm	Valiance Proposal Meet and Greet (Omnibus Peerage)
3:15 pm - 4:15 pm	War Point Tournament, Champion vs. Champion East vs. West
3:30 pm - 5:30 pm	Trick or Treating
3:30 pm - 5:00 pm	Pickups
4:00 pm - 6:00 pm	Queen's Champion Tournament WoW Challenge
4:00 pm - 5:00 pm	Decoctions, Infusions and Tinctures - Oh My!
4:00 pm - 5:00 pm	Methods of 16th Century Tailoring
4:00 pm - 4:30 pm	Archery Tear Down
4:30 pm - 7:00 pm	Evening Court

Site Wide Events	Armored Combat	Rapier Combat	Youth Combat	Equestrian	Archery/Thrown Weapons
A&S Competitions/Displays	Classes/Demos	Performing Arts	Other Activity/Gathering	Newcomers	
Kids & Teens					

# Event Schedule

## Sat. 10-21 evening



6:00 pm - 7:00 pm	Washing at the Ford – an Exploration of Harbingers of Doom in Ancient Ireland and Scotland
7:00 pm - 10:00 pm	A Dungeon for the Dragons!
7:00 pm - 10:00 pm	Nightly Gaming – All Welcome!
7:00 pm - 8:00 pm	Bedtime Stories
7:00 pm - 8:00 pm	Korean Ghost Stories
8:00 pm - 10:00 pm	Memorial Bardic
8:00 pm - 9:00 pm	Kingdom Equestrian Meeting
9:00 pm - 11:00 pm	Annual Saturday Night Ball
9:00 pm - 11:00 pm	Soiree or the Seven Deadly Sins (18+ Only)

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons  
■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers  
■ Kids & Teens

# Event Schedule

# Sun. 10-22



Sunday 10/22	
9:00 am - 7:00 pm	Guber Shuttle Service
10:00 am - 1:00 pm	Breakdown
10:00 am - 11:00 am	Range Tear Down
1:00 pm - 4:00 pm	Clear Camp

■ Site Wide Events ■ Armored Combat ■ Rapier Combat ■ Youth Combat ■ Equestrian ■ Archery/Thrown Weapons  
■ A&S Competitions/Displays ■ Classes/Demos ■ Performing Arts ■ Other Activity/Gathering ■ Newcomers  
■ Kids & Teens

# Youth (Kids and Teens)

Come join us for an interactive fun filled week of activities and classes for children, teens, and tweens. Children's activities will cover a range of classes, and Teens/Tweens will have their own classes and activities in the old picnic shelter. Classes will be added as they are confirmed. The youth program at War of the Wings XVI will be running each day of the war.

Trick-or-treating returns this year! It is scheduled for Saturday 10/21 at 3:00pm. Camps and merchants that wish to participate can pick up a paper pumpkin at troll/info point, and may wish to consider non-food treats for those with allergies or other special needs Just a reminder, trick-or-treaters need to be supervised by an adult.

## Children's Activities

Tuesday, 10/17/2023

7:00pm Storytelling

Wednesday, 10/18/2023

7:00pm Storytelling

Thursday, 10/19/2023

10:00am Beadmaking

11:00am Felt Embroidered Spikes

2:00pm Clay for Youth

7:00pm Storytelling

## Children's Activities cont.

Friday, 10/20/2023

10:00am Felted Soap for Children

11:00am Cheesemaking

1:00pm Mask Making

7:00pm Storytelling

Saturday, 10/21/2023

11:00am Scroll Work for Children

3:30pm Trick or Treating

7:00pm Storytelling

## Teens & Tweens

Tuesday, 10/17/2023

7:00pm A Dungeons for the Dragons!

Wednesday, 10/18/2023

7:00pm A Dungeon for the Dragons!

Thursday, 10/19/2023

1:00pm Pilgrim Bags for Teens

2:00pm Clay for Youth

7:00pm A Dungeon for the Dragons!

## Teens & Tweens

Friday, 10/20/2023

1:00pm Mask Making

3:00pm Felted Soap for Teens

7:00pm A Dungeon for the Dragons!

Saturday, 10/21/2023

1:00pm Calligraphy For Teens

2:00pm Chainmail For Teens

7:00pm A Dungeon for the Dragons!

# Arts & Sciences Displays & Competitions

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## Open Display

An Open Display table will be available daily for artisans to display works.

## War Points Competitions

A&S Competitions at War of the Wings 2023 have been themed to represent all the ways we remember our loved ones. From private memorials to road-side chapels, grave goods, reliquaries, and votive offerings, humanity loves, honors, and remembers those who have gone before us, and prays to the gods for our future. This year we memorialize both the saints in our lives, and those who were less-than-saintly, with the gifts and offerings of our arts. Submitted art may be in any media or form, but should be related in some way to memorializing, celebrating, or worshiping our ancestors, loved ones, deities, or daemons.

## Daily Sponsored A&S Competitions and Displays

Wednesday, 10/18/2023

8:00am Lighting Votive Candles – A competition for Novice A&S Entrants

Thursday, 10/19/2023

8:00am Bringing Our Offerings – A Competition for Intermediate Artisans

12:00pm Backlog Scroll Display

Friday, 10/20/2023

8:00am Building Funerary Pyres (a.k.a. the Mountain Laurel competition)

8:00am Living Memories – an A&S Competition for Youth

Saturday, 10/21/2023

8:00am In all the ways we Remember – a team competition

10:00am Baker's Dozen Largess Competition

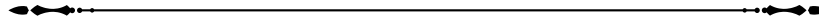
## Daily Artisans Social

All A&S Participants and  
Judges Welcome

Light refreshments provided  
Daily Noon to 2:00  
at Vingolf

# Arts & Sciences

# Class Schedule



The following class information includes dates, times, class titles, and locations.  
For any additional information please visit the War of the Wings website here:  
<https://warofthewings.atlantia.sca.org/arts-and-science/classes-and-demos/>

**Wednesday, 10/18/2023**

10:00am Introduction to Kumihimo - A&S3  
10:00am Basics of Woodcarving Through the Ages – Part 1 - A&S6  
11:00am Silk Banners – Modern Serti Method Silk Painting (4 hours) - Vingolf  
11:00am Wire Swivel Rings in Antiquity Make & Take - A&S6  
12:00pm Coiled Pine Needle Baskets (2 hours) - A&S6  
1:00pm Gods, Grains, and Gruel - A&S1  
1:00pm Beginner Research Methods for A&S Projects - A&S7  
2:00pm Using Niello (18+ Only) - A&S6  
4:00pm Brewing All the Things - A&S1

# Arts & Sciences

# Class Schedule

Thursday, 10/19/2023

Morning

- 10:00am Beginner Documentation - A&S7
- 10:00am Camping with Fire - A&S2
- 10:00am Basics of Woodcarving Through the Ages – Part 2 - A&S6
- 10:00am Charcuterie Boards – Are They Actually Period? (1.5 hours) - The Wandering Lady
- 10:00am Atlantian Chamber Singers Practice - A&S5
- 10:00am Twining: an ancient type of weaving (2 hours) - A&S3
- 11:00am Instrumental Music Ensemble - A&S5
- 11:00am Shit Talk – an Exploration of Roman Etiquette Behind the Scenes (18+ only) - Courtesan Camp
- 11:00am Pattern & Make a Brimless Hat (2 hours) - A&S7
- 11:00am Viking Wire Weaving (2 hours) - A&S6
- 11:00am Beeswax Candle Making 101 - A&S2
- 12:00pm So you Can't Sew? Darn it! We Can Fix That! - A&S3
- 12:00pm Hops and Yeast in Brewing (21+ Only) - A&S1
- 12:00pm Make and Take Leather Mug Loop - A&S2
- 12:00pm Games of the Ancient Kings: the Royals Game of Ur, Senet, Mehen Hounds and Jackals - A&S4

Thursday, 10/19/2023

Afternoon

- 1:00pm How to Make Bast Fiber Cordage - A&S2
- 1:00pm Knitting the Monmouth Cap - A&S3
- 1:00pm Advanced Viking Wire Weaving - A&S6
- 1:00pm Beginning Inkle Weaving (3 hours) - A&S7
- 1:00pm Mead, 101 (21+ Only) - A&S1
- 2:00pm Sashimono 101 (painting on canvas, Japanese War Banner) - A&S6
- 2:00pm Bellydance Basics (18+ only) - Courtesan Camp
- 2:00pm Make a Tunic – Part 1 (2 hours) - A&S3
- 3:00pm Target Archery Marshal 101 (2 hours) - A&S2
- 3:00pm Portrait Photography in the SCA – more than just a pretty picture(2+ hours) - A&S6
- 4:00pm Skeletons and Skulls: Medieval Art History (2 hours) - A&S7
- 4:00pm Running an Efficient War Kitchen - A&S1
- 4:00pm Make a Tunic – Part 2 (2 hours) - A&S3
- 5:00pm Oil Lamps for Camp (2 hours) - A&S2
- 7:00pm The Book of the Dead: a Window into the Ancient Egyptian Soul - A&S6

# Arts & Sciences

# Class Schedule



**Friday, 10/20/2023**

**Morning**

10:00am Ethiopian Coffee Ceremony & Turkish Coffee Making (2 hours) - A&S1

10:00am 16th C. Western Erotica (18+ only) (2 hours) - Courtesan Camp

10:00am Spike in Silver and Beads - A&S6

10:00am Gardens of Medieval Europe – A Comparison - A&S2

10:00am Two-color Lucet Make & Take - A&S3

10:00am Atlantian Chamber Singers Practice - A&S5

11:00am Campfire Cooking - A&S2

11:00am Instrumental Music Ensemble - A&S5

11:00am Basic Appliqué and Surface Couching Embroidery - A&S3

12:00pm Taste of Tea (2 hours) - A&S1

12:00pm Near-Eastern Drumming 101

12:00pm The History of Dice and Dice Games - A&S4

12:00pm Dressing Like a 12th C. Finn - A&S3

12:00pm Introduction to Spinning - A&S

12:30pm Seneschal 101 (18+ Only) - A&S7



# Arts & Sciences

# Class Schedule

Friday, 10/20/2023

Afternoon

1:00pm Beginning Fingerloop Braiding - A&S3

1:00pm Introduction to Period Dance - A&S5

1:00pm Master Bedwyr's Oil Lamp Class – Make & Take -  
A&S2

2:00pm Poetry Salon - A&S5

2:00pm Calligraphy 101 - A&S4

2:00pm Sashimono 101 (painting on canvas, Japanese War  
Banner) - A&S6

2:00pm Intermediate Fingerloop Braiding - A&S 3

2:00pm Seneschal 201 (18+ Only) - A&S7

2:00pm Cheesemaking - A&S1

2:00pm Embroiderer's Guild Meeting - A&S2

Friday, 10/20/2023

Afternoon, Continued

3:00pm How to make an Awesome Appliqué Banner - Vingolf

3:00pm Creating a Scroll 101 - A&S4

3:00pm Is Chocolate Period? - A&S1

3:00pm Make & Take a Minimum Wastage Cut T-tunic (2 hours) - A&S6

3:00pm Simple Pants from Your Favorite PJ bottoms! (2 hours) - A&S7

3:00pm Courtesan Persona 101 (18+ only) (2 hours) - Courtesan Camp

6:00pm The “Day of the Dead” in Pre-colonial Mexico - AS&6

7:00pm Bloody Roses – Ghosts Stories of the Tower of London - A&S6

# Arts & Sciences

# Class Schedule

Saturday, 10/21/2023

Morning

10:00am In That Land of Bountiful Harvest: Aztec Food & Drink  
at the Time of European Contact - A&S1  
10:00am Basics of Woodcarving Through the Ages - A&S6  
10:00am Atlantian Chamber Singers Practice - A&S5  
10:00am Illustrating Anne Boleyn's Wardrobe - A&S3  
11:00am Day to Night Cosmetics and Hair Products for Outdoor  
Events (18+ only) - Courtesan Camp  
11:00am Iron Age Birch Bark Hats - A&S6  
11:00am Instrumental Music Ensemble - A&S5  
11:00am Paint a Simple Illuminated Border - A&S4  
11:00am It Comes in Pints? An Introduction to Brewing Beer  
(21+ Only) - A&S1  
11:00am Filled Netted Rope (2 hours) - A&S3  
12:00pm Period White Wines You Can Enjoy Today (21+ Only) -  
A&S1  
12:00pm Pysanke Eggs – Make and Take (2 hours) - Vingolf  
12:00pm LGBTQ+ Myth & Lore Around the World: A Family  
Friendly Course - A&S6  
12:00pm How to Play the Game of Tarot or Using Tarot Cards in  
the Medieval Way - A&S4

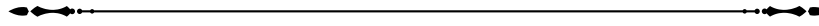
Saturday, 10/21/2023

Afternoon

1:00pm Beans and Greens of the Anglo Saxons - A&S1  
1:00pm Tents of the Ottoman Empire - A&S6  
1:00pm Beaded Edges Galore (2 hours) - A&S3  
2:00pm Focaccia on a Fire - A&S1  
2:00pm Sashimono 101 (painting on canvas, Japanese War  
Banner) - A&S6  
2:00pm Risqué Pompei: Art Under the Volcano (18+ Only) -  
Courtesan Camp  
3:00pm History of Cassoulet - A&S1  
3:00pm From North Africa to India – Wrapped Dresses(2 hours)  
- A&S6  
3:00pm Simple Hoods - A&S3  
4:00pm Decoctions, Infusions and Tinctures – Oh My! - A&S2  
4:00pm Methods of 16th Century Tailoring - A&S3  
6:00pm Washing at the Ford – an Exploration of Harbingers of  
Doom in Ancient Ireland and Scotland - AS&6  
7:00pm Korean Ghost Stories - A&S6

# Arts & Sciences

# Performing Arts



## Performing Arts Schedule

Thursday, 10/19/2023

7:00pm House Lionrose Performance (Vingolf)

8:00pm Concert (Vingolf)

Friday, 10/20/2023

2:00pm Afternoon Bardic (Vingolf)

8:00pm Taberna Diana (Bardic Tavern with food drink and music for all) (Vingolf)

9:00pm Commedia dell' Arte Performance (Vingolf)

10:00pm iFirenze and Friends (Vingolf)

Saturday, 10/21/2023

8:00pm Memorial Bardic (Corsairium)

# Martial Activities

# Armored Combat



Welcome to war! Armored combatants are able to experience several melee and tournament formats throughout the event. Whether you are looking for a tournament, fighting in the woods, or joining the fray on the field - you'll find it at War of the Wings! Atlantia's lands must choose sides, Saints or Sinners, each led by one of our illustrious Monarchs.

## Wednesday, 10/18/2023

11:30am Authorization  
12:00pm 3 Dog Knight Practice

## Thursday, 10/19/2023

9:00am Authorization  
10:30am Inter-Baronial Armored Champions Tourney  
12:00pm Iron Rose Tournament  
2:30pm Soul-Seeker Showdown (Melee)

## Friday, 10/20/2023

9:00am Authorization  
10:00am Capture the Flag (Melee)  
1:00pm Kraken Challenge  
2:30pm The Lions' Keep Sponsors a "Crest Tournament"  
4:00pm Field of Roses at War of the Wings

## Saturday, 10/21/2023

9:00am Authorization  
10:00am Bridge and Fort Battles (Melee)  
1:00pm Knights Tournament  
2:30pm Squires Tournament

# Martial Activities

# Rapier



This year's War of the Wings will have ample fun for saints and sinners alike! Whether you are looking for tournament or melee, this year's war will have plenty to tempt even the most noble heart.

## Melee Scenarios:

**Chateau Vert Melee:** Help Ardent Desire storm Chateau Vert and rescue Beauty, Honour, Constancy, Kindness, and Perseverance from Disdain, Jealousy, Danger, and Scorn.

**Pandora's Melee:** Protect hope from the evils of the world!

**Battle of Rivalry Melee Tournament:** Teams of 3 will fight their way to the top, picking up new team members from their conquests along the way. Those that last to the end will fight 5v5 until there is a single victor. Make your rivals your allies in this competitive small team melee tournament.

## Wednesday, 10/18/2023

10:00am Authorizations

11:00am Pickups

12:00pm Authorizations

## Thursday, 10/19/2023

9:00am Authorizations

12:00pm Pickups

3:30pm Pickups

## Friday, 10/20/2023

9:00am Authorizations

12:00pm Pickups

2:00pm Pandora's Melee

3:30pm Pickups

## Saturday, 10/21/2023

9:00am Authorizations

10:00am Battle of Rivalry Melee Tournament

12:00pm Chateau Vert Melee

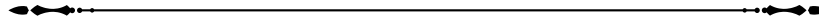
1:30pm Pickups

2:00pm Cluck and Thrus III: Revenge of the Cluck

3:30pm Pickups

# Martial Activities

# Rebated Steel



Steel combat in the SCA is tournament only, uses only single and two-hand swords, no thrusting, and aims to explore multiple different tournament formats as well as judged blows.

**Saturday, 10/21/2023**

9:00am Steel Fighting Authorizations and Practice

10:00am Rebated Demo

10:00am First To 5 Round Robin

# Martial Activities

# Equestrian Activities



Calling all sinners and saints, prepare yourselves for 4 days of Equestrian activities! Competitors will find training, validation and competition throughout War of the Wings by participating in the pageantry and skill of The Queens Champion Tournament (+1 war point), The Duel, Mounted Joust, Challenge of the Wings, Crest Combat, and Design a Challenge.

**Do not approach horses on site  
without the permission of their owner**

## **Tuesday, 10/17/2023**

9:00am Arena – Camp Setup  
4:00pm Welcome Riders

## **Wednesday, 10/18/2023**

1:00pm Cavalry 101  
4:00pm Open Arena Authorizations  
5:00pm Pass & Review  
8:00pm Gallery of Helms

## **Thursday, 10/19/2023**

9:00am Ground Crew Training  
10:00am Joust Class  
11:00am Joust Authorizations  
2:00pm Design a Challenge  
3:00pm Crest Combat Class and Authorizations  
7:00pm Cavalry 101  
8:00pm Gallery of Helms

## **Friday, 10/20/2023**

9:00am Ground Crew Training  
10:00am Crest Combat Tournament  
2:00pm Joust Authorizations  
3:00pm Mounted Joust  
5:00pm Gallery of Helms Judging  
7:00pm Golden Lance Meeting

## **Saturday, 10/21/2023**

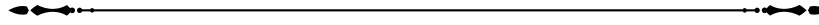
9:00am Ground Crew Training  
10:00am The Duel  
11:00am Tipit Tag  
2:00pm Queen's Champion Tournament Present  
Rider Garb & Armour Review  
3:00pm Queen's Champion Tournament Ride  
Before the Queen  
4:00pm Queen's Champion Tournament WoW  
Challenge  
8:00pm Kingdom Equestrian Meeting

## **Sunday, 10/22/2023**

10:00am Breakdown  
1:00pm Clear Camp

# Martial Activities

# Youth Combat



**Thursday, 10/19/2023**

2:00pm Authorizations/Practice/Pickups

3:00pm Cannon Ball Brawl Tournament

**Friday, 10/20/2023**

6:00pm Sacred Stone Youth Combat Challenge: Torchlight Tourney

**Saturday, 10/21/2023**

1:00pm Authorizations and Practice

2:15pm King's Champion Tournament

3:15pm War Point Tournament, Champion vs. Champion East vs. West

**Authorizations/Practice/Pickups**

There will be opportunities for authorizations and practice during the designated times on the Youth Combat field. Please make sure that a Parent/Authorized Guardian is available for their combatants.



# Martial Arts

# Flight Weapons

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## **- Archery - Thrown Weapons - - Atl Atl - Siege**

The far side of the lake will be for all things flight – archery, thrown weapons, atl atl and siege. Access for all of these activities will be from the end of the grit road around the top of the farm house and through the field gate. Access from the South (near the chicken farm) and across the bottom of the lake are prohibited as these areas are designated as range or range overshoot. Targets for recreational shooting will be available while there are marshals on duty.

Royal Rounds and Combat Archery targets will be available any time that the range is open and there is an available Marshal.

War point targets will be set up on Friday and Saturday.

There will be a night shoot on Friday at 8pm. Please arrive promptly to review rules. All archery equipment must be inspected before 4pm Friday for archers who are participating in the night shoot.

# Martial Arts

# Archery

**Tuesday, 10/17/2023**

2:00pm Archery Setup

**Wednesday, 10/18/2023**

10:00am Archery Setup

1:00pm Archery Range Open

**Thursday, 10/19/2023**

9:00am Archery Range Open

11:00am Clout Shoot

1:00pm Clout Shoot Class

2:00pm Period Shoot Competition

3:00pm Puta Run – Team Shoot  
(Two teams shoot the Puta target)

There will be prizes!

**Friday, 10/20/2023**

9:00am Archery Range Open

War Points will be shot from:

10am-12pm

1-3pm

10:00am How to shoot with a thumb ring,  
taught by Naran Noyon

11:00am Clout Shoot

8:00pm Night Shoot

**Saturday, 10/21/2023**

9:00am Archery Range Open

War Points will be shot from:

10am-12pm

1-3pm

11:00am Clout Shoot  
4:00pm Archery Tear Down

## Range Hours

Wednesday, 10/18/2023

1pm-5pm

Thursday, 10/19/2023

9am - 5 pm

Friday, 10/20/2023

9am - 4pm

Saturday, 10/21/2023

9am - 4pm

# Martial Arts

# Thrown Weapons



**Thursday, 10/19/2023**

9:00am Thrown Weapon Target and  
Range Setup

10:30am Beginner's Thrown Weapon  
Class

11:00am Open Range Thrown & MiT  
Training

12:00-1:00pm Range Closed

1:00pm Thrown Weapon Range Open  
1:00pm Royal Request Tourney

**Friday, 10/20/2023**

9:00am Thrown Weapon Range Open  
10:00am Plumbata War Point  
Competition

12:00-1:00pm Range Closed

**Friday, 10/20/2023 cont.**

1:00pm Thrown Weapons Marshal 101  
Class

taught by Robert Leftehand

2:00pm Spear Distance Tourney

8:00pm Night Tourney

**Saturday, 10/21/2023**

9:00am Thrown Weapon Range Open

10:00am Plumbata War Point

Competition

11:00am Thrown Weapons Bear Pit  
Tourney

12:00-1:00pm Range Closed

1:00pm Thrown Weapon Range Open

2:00pm Balearic Sling Challenge

**Sunday, 10/22/2023**

10:00am Range Teardown

## Range Hours

Thursday, 10/19/2023

9am - 5 pm

Friday, 10/20/2023

9am - 5pm

Saturday, 10/21/2023

9am - 5pm

# Parties, Socials, & Other Activities

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Wednesday, 10/18/2023

3:00pm Land Agent's Tea

Location: Camp: Woodlands, Block: Golden Honey

4:00pm Opening Procession of WoW

Please line up near Royal Road and the Market Square at 3:30

7:00pm Crafted Cocktails with Syr Randal and Lady Annabella

Location: The Wandering Lady on Castle Road

21+, IDs required

7:00pm Nightly Gaming – All Welcome!

Location: Barony of Windmaster's Hill

Block: Bronze Trojan

8:00pm Welcome Ball

Location: Vingolf

10:30pm Utgard Hall Opening Night

Location: Utgard Hall, Block: Brown Serpent

21+, IDs required

# Parties, Socials, & Other Activities

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Thursday, 10/19/2023

5:00pm Brethren Court of Elchenburg Pirates  
Location: Vingolf

6:00pm Sacred Stone Baronial Potluck  
Location: Barony of Sacred Stone  
Block: Bronze Trojan

7:00pm Audreyanya Rzyszczewski's Camp Christening  
Location: Barony of Windmaster's Hill  
Block: Bronze Trojan

7:00pm Nightly Gaming – All Welcome!  
Location: Barony of Windmaster's Hill  
Block: Bronze Trojan

Thursday, 10/19/2023 cont.

7:00pm Sacred Stone Baronial Court  
Location: Barony of Sacred Stone  
Block: Bronze Trojan

7:00pm Landsknecht March  
Location: Assemble at the gates of House Derath  
(Block: White Knight)  
Finish at The Wandering Lady on Castle Road

7:30pm Sojourner Soup and Spirits  
Location: The Wandering Lady on Castle Road

8:00pm A Thursday Night Party- It's Alive.  
Location: Barony of Hawkwood  
Block: Yellow Belt  
21+, IDs required

# Parties, Socials, & Other Activities

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Friday, 10/20/2023

2:00pm Cigar Smoker's Meetup  
Location: Port Bangarang  
Block: White Knight

3:00pm Countess Yasamin's Wine Tasting for the Queen  
Location: The Wandering Lady on Castle Road  
21+, IDs required

7:00pm Nightly Gaming – All Welcome!  
Location: Barony of Windmaster's Hill  
Block: Bronze Trojan

7:00pm Bawdy Bardic  
Location: Die Nacht Kinder  
Block: Grey Skull (field side)  
18+

8:00pm The Elephant Stomp  
Location: The Stomping Grounds  
Block: Red Rum  
21+, IDs required

Friday, 10/20/2023

8:00pm Sapor Secui – Brewer's showcase  
Location: House Barra  
Block: Blue Dragon  
21+, IDs required

8:00pm Pirate Party  
Location: The Endeavor  
Block: White Knight  
21+, IDs required

8:30pm Bardic Memorial for Baroness Julitta des Chevaux  
Location: The Wandering Lady on Castle Road

9:00pm Halloween at Honey Badger Tavern!  
Location: Honey Badger Tavern  
Block: Golden Honey  
21+, IDs required

# Parties, Socials, & Other Activities

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Saturday, 10/21/2023

11:00am Queen's Tea  
Location: Barony of Raven's Cove Pavilion  
Armored List Field

11:00am KARFG Forest Court  
Location: TBD

3:00pm Brewer's Conference  
Location: House Barra  
Block: Blue Dragon  
21+, IDs required

3:00pm Valiance Proposal Meet and Greet (Omnibus Peerage)  
Location: Vingolf

4:30pm Evening Court  
Location: TBD

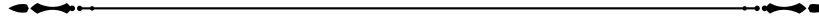
Saturday, 10/21/2023

7:00pm Nightly Gaming – All Welcome!  
Location: Barony of Windmaster's Hill  
Block: Bronze Trojan

9:00pm Soiree or the Seven Deadly Sins  
Location: Courtesan Camp  
Block: Yellow Belt  
18+, IDs required

9:00pm Annual Saturday Night Ball  
Location: Vingolf

# Firewood



We will have hardwoods only for sale at \$10 per bundle amount (roughly what will fit flat across in a small, folding wagon).  
Firewood will be sold unbundled. Bundle quantities will be sold first come, first serve.  
Firewood sales and pickups will be closed from 6 p.m. to 7 p.m. daily.

## **Fire Safety Reminder**

A reminder from our beloved Woodcutter's Wife:  
There should be ample space between fires and any structure on site!



# Merchant List

## **Neanderthal Pottery**

Handmade/thrown pottery including mugs, bowls, cups, platters, and ornamental items.

## **Munitions Grade Arms**

Rattan, helms, armor, spears, etc.

## **Touch the Earth**

Garb, accessories, musical instruments, beads, & housewares with a Near Eastern flair.

## **The Menagerie Furs**

Family garb, accessories, and plus sized garb.

## **Calontir Trim**

Trim.

## **Leatherwork By William**

Handcrafted leather goods, bags, belts, etc.

## **Dragonscale Jewelry**

Jewelry in bronze and sterling silver.

## **Rabenwald Metalsmything**

Handmade Ironwork, cookware, jewelry and home accessories.

## **Orion's Belt**

Period hats, belts, and accessories.

## **Claybaby Pottery**

Historically inspired pottery.

## **Shellback Armoury**

Leather goods and armor.

## **Fire Horse Pottery**

Handmade stoneware pottery.

## **Two Baronesses**

Buttons and winingas.

## **Ariel's Creations**

Fabric, trim, beads, jewelry, some misc. SCA wear and garb.

## **The Bored Housewife**

Clothing and garb.

## **Camelot Treasures**

Costume accessories, garb, bardic CDs, belts, headgear, boxes, journals, fans, etc.

## **Voyages Through Time**

Hats, garb, jewelry, astrolabes, swords, games, books, etc.

# Merchant List

## **BadAss Garb**

Carefully hand-crafted garb and garb accessories. We specialize in using natural fabrics to make one-of-a-kind, historical and historically-inspired, durable fighting garb, and stunning feast and court garb.

## **Badger Bronze Works**

Jewelry.

## **Thorthor's Hammer**

Buckles, brooches, dress accessories, and jewelry.

## **Glastonbury Designs and The Merry Mercer**

Period clothing, outer wear, head coverings, and leather accessories.

## **Longship Acquisitions**

Books, armor, and wooden items.

## **Stitches Across Time**

Garb, block printed fabric, and hollowed out books that hides phones.

## **Earth and Loom**

Hand-made pottery, leather bound traveler's journals, and wooden fiber arts tools.

## **The Horny Viking LLC**

Leather goods and runes.

## **Zen Warrior Armory**

Rapier & Armored weapons and protective clothing, gloves, shoes, bags, etc.

## **Gryphon Furniture**

Wood furniture, armor, wood games and accessories, and leather work.

## **Malik's Bazaar**

Second hand garb, mugs, and oddities. New Middle Eastern jewelry, drinking horns, hats, etc.

## **Lykania's Endeavors**

Historical reproduction jewelry, glass beads, glass tableware, reproduction coins, and Pride themed wares.

## **Heros Haven**

Affordable fabrics and clothing.

## **The Mountain Forge**

Ironwork and general goods.

## **Rainey Day Woodworks**

Wooden Goblets, kuksa, wood carved walking sticks. trenchers, candles, bog chairs, and various decorative wood carving.

## **Consortium Emporium**

Garb, cloth, jewelry, and wooden wares.

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